

# NSWI101: SYSTEM BEHAVIOUR MODELS AND VERIFICATION

## 8. BOUNDED, INFINITE-STATE MC, COMPOSITIONAL REASONING

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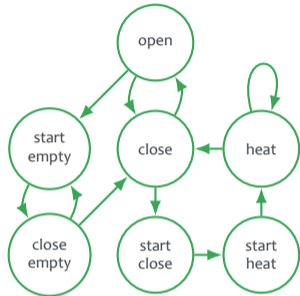
Department of  
Distributed and  
Dependable  
Systems



- Bounded model checking
- Infinite-state model checking
- Compositional reasoning

# Part I: Bounded Model Checking

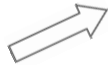
# BOUNDED MODEL CHECKING



System model

**AG (start → AF heat)**

Property specification



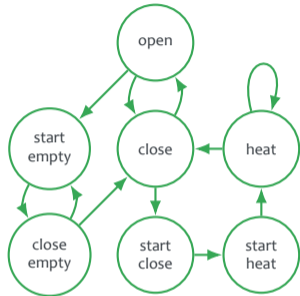
Model Checker



**Property satisfied**

**Property violated**

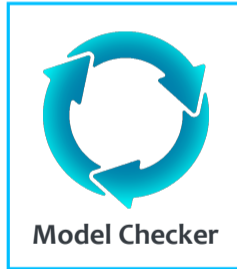
# BOUNDED MODEL CHECKING



System model

**AG (start → AF heat)**

Property specification



Property satisfied

Property violated

- Let  $M = \{S, I, R, L\}$  be Kripke structure
- Define predicate  $Reach(s, s') \equiv R(s, s')$
- $\llbracket M \rrbracket^k = \bigwedge_{i=0}^{k-1} Reach(s_i, s_{i+1})$
- $\llbracket M \rrbracket^k$  contains states reachable in exactly  $k$  steps
- Then search for counterexamples formed by  $k$  states

Input:  $M, \neg\varphi$

1.  $k = 0$
2. Is  $\neg\varphi$  satisfiable in  $\llbracket M \rrbracket^k$ ?
  - YES:  $M \models \neg\varphi$ , terminate
3. Is  $k < \text{threshold}$ ?
  - NO:  $M \not\models_k \neg\varphi$ , terminate
4. Increment  $k$
5. Go to 2.

Realized by constructing formula capturing transitions in program

- trying to reach assertion violation, i.e., violation of formula  $AG(p)$
- checking for its satisfiability using SAT/SMT solver
  - SAT/SMT solvers – tools for deciding satisfiability of logical formulae
  - satisfying assignment of formulae containing negated property corresponds to counter-example
  - NP-complete problem – the hard part of verification



```
1: int i=4;
2: int s=0;
3: while (1) {
4:     s+=i;
5:     if (i>0)
6:         i--;
7:     assert(s<10);
8: }
```

## BMC – EXAMPLE

First unwind loops up to bound (k).

```
1: int i=4;
2: int s=0;
3: while (1) {
4:     s+=i;
5:     if (i>0)
6:         i--;
7:     assert(s<10);
8: }
```

```
1: int i=4;
2: int s=0;
3:
4: s+=i;
5: if (i>0)
6:     i--;
7: assert(s<10);
8: s+=i;
9: if (i>0)
10:     i--;
11: assert(s<10);
...

```

```
1: int i=4;
2: int s=0;
3:
4: s+=i;
5: if (i>0)
6:     i--;

7: assert(s<10);
8: s+=i;
9: if (i>0)
10:     i--;

11: assert(s<10);
```

## BMC – EXAMPLE

Transform each line of code into (CNF) formula.

1: <b>int</b> i=4;	$f_1 : (pc_1 = 1) \wedge (i_2 = 4) \wedge (pc_2 = 2)$
2: <b>int</b> s=0;	$f_2 : (pc_2 = 2) \wedge (i_3 = i_2) \wedge (s_3 = 0) \wedge (pc_3 = 3)$
3:	$f_3 : (pc_3 = 3) \wedge (i_4 = i_3) \wedge (s_4 = s_3) \wedge (pc_4 = 4)$
4: s+=i;	$f_4 : (pc_4 = 4) \wedge (i_5 = i_4) \wedge (s_5 = s_4 + i_4) \wedge (pc_5 = 5)$
5: <b>if</b> (i>0)	$f_5 : (pc_5 = 5) \wedge (i_6 = i_5) \wedge (s_6 = s_5) \wedge (pc_6 = 6)$
6:     i--;	$f_6 : (pc_6 = 6) \wedge (((i_6 > 0) \wedge (i_7 = i_6 - 1)) \vee$ $((i_6 \leq 0) \wedge (i_7 = i_6))) \wedge (s_7 = s_6) \wedge (pc_7 = 7)$
7: <b>assert</b> (s<10);	$f_7 : (pc_7 = 7) \wedge (s_7 \geq 10) \wedge (pc_8 = 8)$
8: s+=i;	$f_8 : (pc_8 = 8) \wedge (i_9 = i_8) \wedge (s_9 = s_8 + i_8) \wedge (pc_9 = 9)$
9: <b>if</b> (i>0)	$f_9 : (pc_9 = 9) \wedge (i_{10} = i_9) \wedge (s_{10} = s_9) \wedge (pc_{10} = 10)$
10:     i--;	$f_{10} : (pc_{10} = 10) \wedge (((i_{10} > 0) \wedge (i_{11} = i_{10} - 1)) \vee$ $((i_{10} \leq 0) \wedge (i_{11} = i_{10}))) \wedge (s_{11} = s_{10}) \wedge (pc_{11} = 11)$
11: <b>assert</b> (s<10);	$f_{11} : (pc_{11} = 11) \wedge (s_{11} \geq 10) \wedge (pc_{12} = 12)$

## BMC – EXAMPLE

Transform each line of code into (CNF) formula.

1: <b>int</b> i=4;	$f_1 : (pc_1 = 1) \wedge (i_2 = 4) \wedge (pc_2 = 2)$
2: <b>int</b> s=0;	$f_2 : (pc_2 = 2) \wedge (i_3 = i_2) \wedge (s_3 = 0) \wedge (pc_3 = 3)$
3:	$f_3 : (pc_3 = 3) \wedge (i_4 = i_3) \wedge (s_4 = s_3) \wedge (pc_4 = 4)$
4: s+=i;	$f_4 : (pc_4 = 4) \wedge (i_5 = i_4) \wedge (s_5 = s_4 + i_4) \wedge (pc_5 = 5)$
5: <b>if</b> (i > 0)	$f_5 : (pc_5 = 5) \wedge (i_6 = i_5) \wedge (s_6 = s_5) \wedge (pc_6 = 6)$
6:     i --;	$f_6 : (pc_6 = 6) \wedge (((i_6 > 0) \wedge (i_7 = i_6 - 1)) \vee$ $((i_6 \leq 0) \wedge (i_7 = i_6))) \wedge (s_7 = s_6) \wedge (pc_7 = 7)$
7: <b>assert</b> (s < 10);	$f_7 : (pc_7 = 7) \wedge (s_7 \geq 10) \wedge (pc_8 = 8)$
8: s+=i;	$f_8 : (pc_8 = 8) \wedge (i_9 = i_8) \wedge (s_9 = s_8 + i_8) \wedge (pc_9 = 9)$
9: <b>if</b> (i > 0)	$f_9 : (pc_9 = 9) \wedge (i_{10} = i_9) \wedge (s_{10} = s_9) \wedge (pc_{10} = 10)$
10:     i --;	$f_{10} : (pc_{10} = 10) \wedge (((i_{10} > 0) \wedge (i_{11} = i_{10} - 1)) \vee$ $((i_{10} \leq 0) \wedge (i_{11} = i_{10}))) \wedge (s_{11} = s_{10}) \wedge (pc_{11} = 11)$
11: <b>assert</b> (s < 10);	$f_{11} : (pc_{11} = 11) \wedge (s_{11} \geq 10) \wedge (pc_{12} = 12)$

- Assertion expressions are negated – we are searching for *violations*
- Formula to be checked for satisfiability:  $f = \bigwedge_{i=0..k} f_i$
- Found satisfying assignment correspond to violation of original formula
- If  $f$  is unsatisfiable, there is no violation in  $k$  steps

- When applied on software, BMC itself cannot prove general absence of assertion violations
  - it is useful to discover them
  - there are extensions to BMC (unbounded model checking) aiming at proving absence of violations
- When applied on pieces of hardware, it can prove their absence
  - number of steps (its upper bound) of particular operations is known

- Bounds can be useful – finding shortest counter-examples
- By including loop invariants (which are difficult to compute, though) into BMC, infinite paths can be verified



## Part II: Infinite-State Model Checking

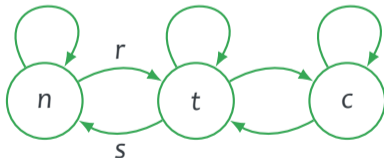
- Finite models are sometimes insufficient
  - Protocols and circuits specification can be parametrized by size of int type (CPU), number of processors in multicore environment, of communicating network nodes, ...
- Even though model checking of general infinite-state models is impossible, special cases can be model-checked

- Infinite family of systems:  $\mathcal{F} = \{M_i\}_{i=1}^{\infty}$
- Verification task: assume  $f$  to be temporal formula, verify:  $\forall i : M_i \models f$
- Generally, this is still undecidable – we have to add more assumptions later
  
- Indexed CTL (ICTL) – formula for each system component
  - $i$ -th formula applied onto  $i$ -th component
  - allows for special expressions:  $\bigwedge_i f(i)$ ,  $\bigvee_i f(i)$ ,  $\bigwedge_{j \neq i} f(j)$ , and  $\bigvee_{j \neq i} f(j)$

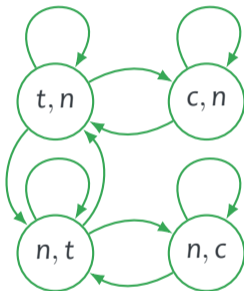
Simple token ring

- atomic propositions:  
non-critical section, keeping token, critical section, receive token, send token

One process  $Q$  originally keeping token ( $t$ ), several processes  $P_i$  originally in state  $n$

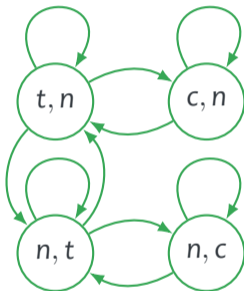


Synchronous composition  $Q||P$  with natural synchronization of  $s$  and  $r$



# INFINITE FAMILIES – TOKEN RING EXAMPLE

Synchronous composition  $Q||P$  with natural synchronization of  $s$  and  $r$



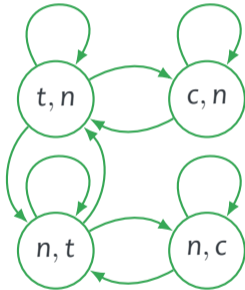
Generally, token ring family:  $\mathcal{F} = \{Q||P_i\}_{i=1}^{\infty}$ , desired property:  $\bigwedge_i \text{AG} (c_i \implies \bigwedge_{j \neq i} \neg c_j)$

How to prove the property when there are infinitely many  $P$  processes?

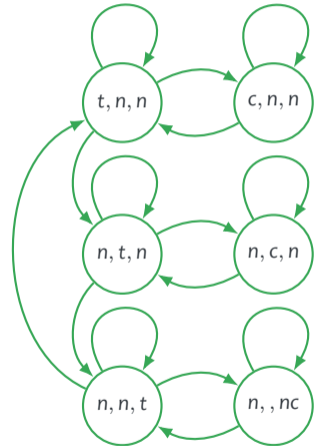
We have to find generalizing structure – *invariant*:

- Let  $\mathcal{F} = \{Q \parallel P_i\}_{i=1}^{\infty}$  be family of structures
- Let  $\geq$  be reflexive, transitive relation on structures
- *Invariant*  $I$  is structure such that  $\forall i : I \geq M_i$
- Relation  $\geq$  determine properties that can be checked:
  - $\geq$  is bisimulation  $\implies$  strong preservation:  $I \models f \Leftrightarrow M \models f$
  - $\geq$  is simulation preorder  $\implies$  weak preservation:  $I \models f \implies M \models f$
  - Similarly for language-level preorder and equivalence

**Token ring example:** Token rings of size  $n$  and  $2$  are in simulation preorder  $\implies$  sufficient to verify just whether  $(P \parallel Q) \models f$



$(t, n) \mapsto (t, n, n)$   
 $(c, n) \mapsto (c, n, n)$   
 $(n, t) \mapsto (n, t, n)$   
 $(n, t) \mapsto (n, n, t)$   
 $(n, c) \mapsto (n, c, n)$   
 $(n, c) \mapsto (n, n, c)$





**Definition:** Composition  $\parallel$  is monotonic w.r.t. relation  $\geq \Leftrightarrow$

$$\forall P_1, P'_1, P_2, P'_2 : P_1 \geq P'_1 \wedge P_2 \geq P'_2 \implies P_1 \parallel P_2 \geq P'_1 \parallel P'_2$$

**Lemma:** Let  $\geq$  be a reflexive, transitive relation and let  $\parallel$  be a composition operator that is monotonic w.r.t.  $\geq$ . If  $I \geq P$  and  $I \geq I \parallel P$ , then  $\forall i : I \geq P^i$ , where  $\mathcal{F} = \{P^i\}_{i=1}^{\infty}$ .

This is more like:

“This holds once we have the relation” than “How to find the relation”

Finding suitable relation is hard and not possible in algorithmic way – problem is undecidable in general.

## Part III: Compositional Reasoning

- Efficient verification algorithms can extend applicability of formal methods
- Many systems can be decomposed into parts
  - verifying properties of each part separately
  - if conjunction of parts properties implies overall specification, we are done
  - the entire system never analysed as whole

- Three communication-protocol actors: sender, network, receiver
- Overall specification:
  - Data correctly transmitted from sender to receiver
- Partial specifications:
  - Data correctly sent from sender to network
  - Data correctly transmitted via network
  - Data correctly transmitted from network to receiver
- Verification of partial specifications typically much easier
  - sum of state spaces much smaller than state space of entire system (impact of state space explosion mitigated)

- Verifies each component separately
- Based on specification of
  - **Assumptions** – requirements on behaviour of environment
  - **Guarantees** – provisions offered to environment if assumptions are met
  - environment = the other components
- By combining assumptions and guarantees of particular parts, it is possible to establish correctness of entire system
- Full transition graph never constructed

- Formula capturing assume-guarantee principle is triple  $\langle g \rangle M \langle f \rangle$  where  $g, f$  are temporal formulae and  $M$  is program
  - whenever  $M$  is part of system satisfying  $g$ , system also guarantees  $f$
- Composition of proofs:  $(\langle g \rangle M' \langle f \rangle) \wedge (\langle true \rangle M \langle g \rangle) \implies \langle true \rangle M || M' \langle f \rangle$
- Can be expressed as inference rule:

$$\frac{\langle true \rangle M \langle g \rangle \quad \langle g \rangle M' \langle f \rangle}{\langle true \rangle M || M' \langle f \rangle}$$

Necessary to avoid circular dependencies making reasoning **unsound**:

$$\frac{\langle f \rangle M \langle g \rangle \quad \langle g \rangle M' \langle f \rangle}{M || M' \models f \wedge g}$$

**Again: This is not incorrect!**

- Each component specifies not only provided (implemented) interfaces
  - similarly as objects do
- But also required ones
  - in addition to objects
- Syntactic (type) information may or may not consider interface/type inheritance
- Semantic (behaviour) specification – usage protocols, restrictions beyond language capabilities, ...
  - can cover various aspects of component functional and extra-functional properties: allowed sequences of messages/calls, timing, reliability, resource usage, security, ...
  - composability verification based on the same principle as syntax: each component should provide at least as much (as good, fast, reliable, ...) as its environment requires



- Syntax – usually checked by compiler and no additional effort required
- Semantics – code annotations (code contracts):
  - at level of functions/methods
  - assumptions – preconditions
  - guarantees – postconditions
  - usually also invariants – loop invariants
- Verification is modular:
  - each function is verified separately – whether execution of each function really guarantees its postcondition if precondition is satisfied upon function entry
  - if function is called from within another function, its contract is used
    - precondition checked
    - postcondition is assumed

- It is not easy to specify contracts:
  - too weak preconditions make it difficult to guarantee postconditions
  - too strong preconditions are hard to be satisfied by callers
  - too strong postconditions are hard to be proven
  - too weak postconditions usually do not “satisfy” callers
- One has to know and tune...
- There are approaches for real programming languages
  - Spec#, JML, Code Contracts, Nagini, ...
  - backed by verification tools – model checkers, SAT/SMT solvers, theorem provers