

Complementation of Phase Event Automata

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Requirements

Requirement R_1

"The airbag must deploy within 50.0 milliseconds of detecting a collision."

- Requirements are often written in natural language, making them prone to errors.
- With automatic requirements analysis, we can check a set of requirements for generic properties to uncover defects.

Scalable Analysis of Real Time Requirements

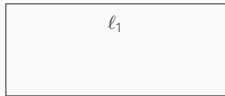
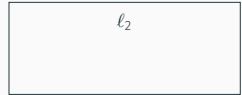
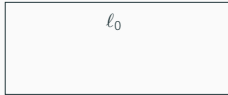
- Each requirement is formalised and translated into a Phase Event Automaton (PEA).
- A program that encodes the simultaneous execution of all the PEAs is constructed.
- Generic properties are encoded in the program as error locations.
- A reachability check for the error locations is performed.

Application

- Problem: Given two requirements R_0 and R_1 , is R_1 redundant?
- In other words: Does R_0 already cover the system behavior characterised by R_1 such that R_1 can be discarded?
- $\mathfrak{L}(\mathcal{A}_{R_0}) \cap \mathfrak{L}(\mathcal{A}_{R_1})^c \stackrel{?}{=} \emptyset$
- If the above intersection results in the empty set, we can discard R_1 .

Requirement R_1

"The airbag must deploy within 50.0 milliseconds of detecting a collision."



l_0
 $\neg\text{collision} \vee \text{airbag}$

l_2
 $\neg\text{collision} \wedge \neg\text{airbag}$

l_1
 $\text{collision} \wedge \neg\text{airbag}$

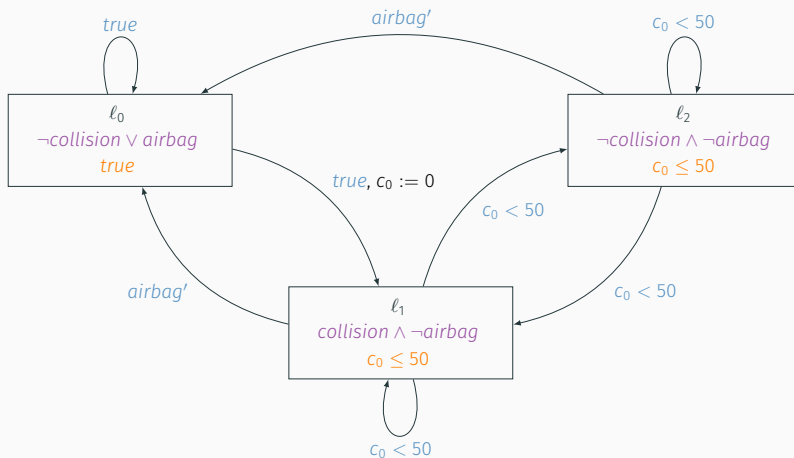
State invariant $s(l_i)$ over the state variables

l_0
 $\neg \text{collision} \vee \text{airbag}$
 true

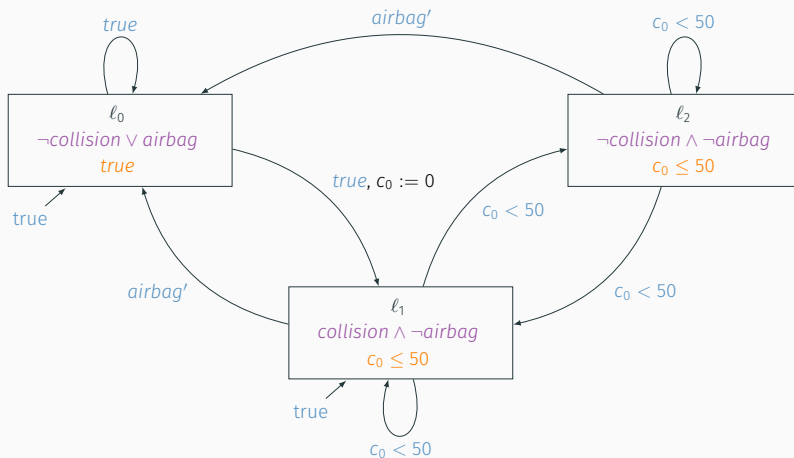
l_2
 $\neg \text{collision} \wedge \neg \text{airbag}$
 $c_0 \leq 50$

l_1
 $\text{collision} \wedge \neg \text{airbag}$
 $c_0 \leq 50$

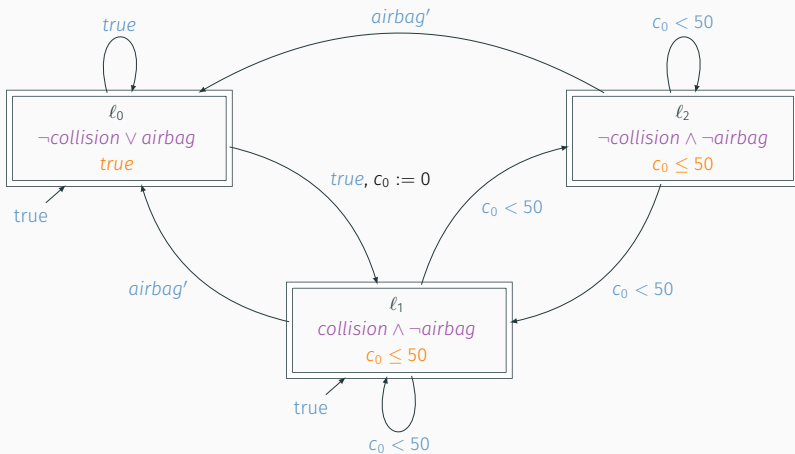
Clock invariant $I(l_i)$ over the clock variable c_0



Transitions (l, g, X, l')



Initial transitions (g, ℓ)



Terminal locations

Location Change, Configurations and Runs

- *Location Change*: Once a location's state or clock invariants are no longer satisfied, a transition to another location has to be taken. If none are enabled, the PEA is stuck.

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$$(\ell, \beta, \gamma, t)$$

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- *Location Change*: Once a location's state or clock invariants are no longer satisfied, a transition to another location has to be taken. If none are enabled, the PEA is stuck.
- *Configuration*: Tuple that represents the state of the PEA

$$(\ell, \beta, \gamma, t)$$

- *Run*: Feasible sequence of configurations

Example

Run r :

$$r = \langle (\ell_0, \{\text{collision} = \text{false}, \text{airbag} = \text{false}\}, \{c_0 = 0\}, t = 15), \\ (\ell_1, \{\text{collision} = \text{true}, \text{airbag} = \text{false}\}, \{c_0 = 0\}, t = 30), \\ (\ell_0, \{\text{collision} = \text{false}, \text{airbag} = \text{true}\}, \{c_0 = 30\}, t = 15) \rangle$$

Corresponding word w :

$$w = \langle (\{\text{collision} = \text{false}, \text{airbag} = \text{false}\}, t = 15), \\ (\{\text{collision} = \text{true}, \text{airbag} = \text{false}\}, t = 30), \\ (\{\text{collision} = \text{false}, \text{airbag} = \text{true}\}, t = 15) \rangle \in \mathfrak{L}(\mathcal{A}_{R_1})$$

Example

Non feasible sequence of configurations r^* :

$$r^* = \langle (\ell_0, \{\text{collision} = \text{false}, \text{airbag} = \text{false}\}, \{c_0 = 0\}, t = 15), \\ (\ell_1, \{\text{collision} = \text{true}, \text{airbag} = \text{false}\}, \{c_0 = 0\}, t = 500) \rangle$$

Corresponding word w^* :

$$w^* = \langle (\{\text{collision} = \text{false}, \text{airbag} = \text{false}\}, t = 15), \\ (\{\text{collision} = \text{true}, \text{airbag} = \text{false}\}, t = 500) \rangle \in \mathfrak{L}(\mathcal{A}_{R_1})^c$$

Complementation Algorithm

Given: Any deterministic PEA \mathcal{A} that accepts the language $\mathcal{L}(\mathcal{A})$.

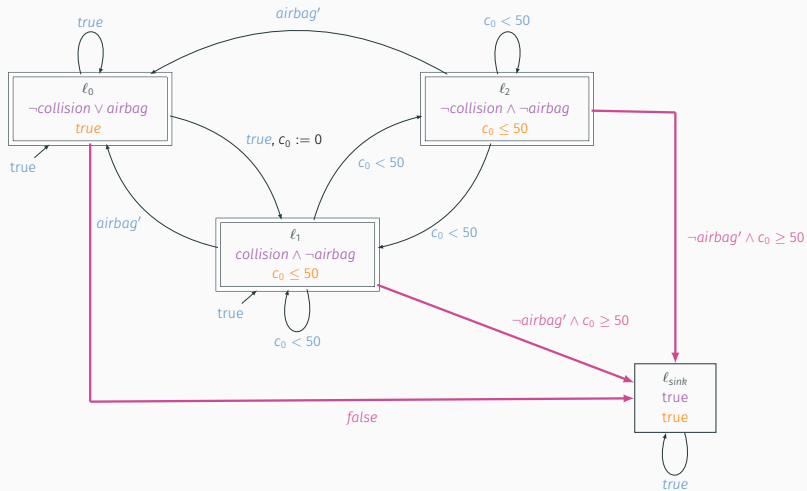
1. Make PEA \mathcal{A} total and obtain PEA \mathcal{A}_{total} with $\mathcal{L}(\mathcal{A}) = \mathcal{L}(\mathcal{A}_{total})$ (Totalisation).
2. Swap the terminal locations of \mathcal{A}_{total} with its non-terminal locations and obtain \mathcal{A}_{comp} .

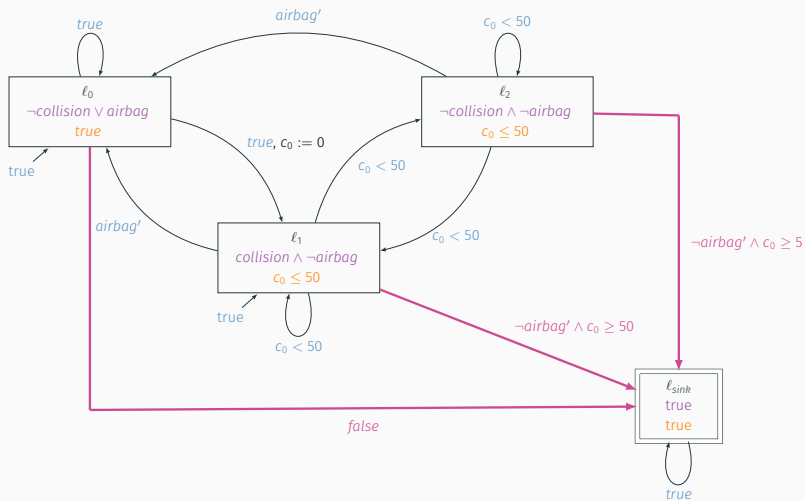
The resulting PEA \mathcal{A}_{comp} *should* accept the complement language of \mathcal{A} , $\mathcal{L}(\mathcal{A}_{comp}) = \mathcal{L}(\mathcal{A})^c$.

Totalisation

- Capture the sequences of configurations that are *not* runs in a *sink location* ℓ_{sink} that is not terminal.
- Each location has a *sink transition* $(\ell, g_{sink}, \emptyset, \ell_{sink})$ to the *sink location* ℓ_{sink} that is only enabled when no other outgoing transition is.

Result: PEA \mathcal{A}_{total} , that is total *and* deterministic: at any point in time and for any valuation of the state variables and clocks, there is *exactly one* transition enabled.





For non-strict PEAs (clock invariants contain only non-strict clock constraints):

- Correct.



For strict PEAs (clock invariants can contain strict clock constraints):

- Theoretically not correct... but still useful in practice!

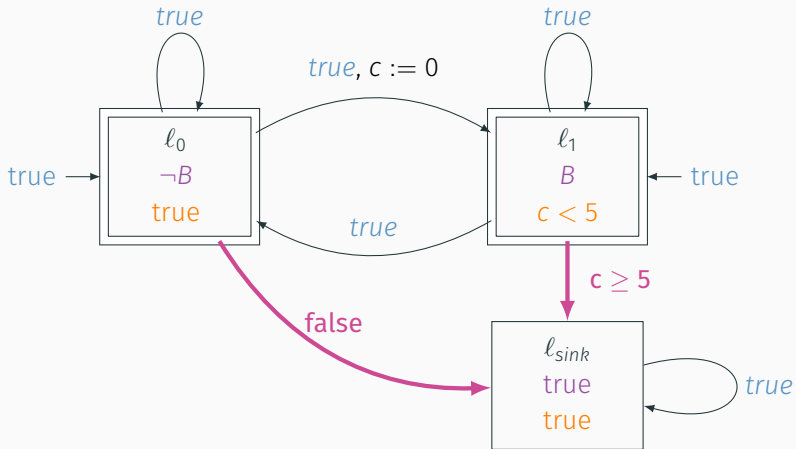
Our approach to complement PEAs...

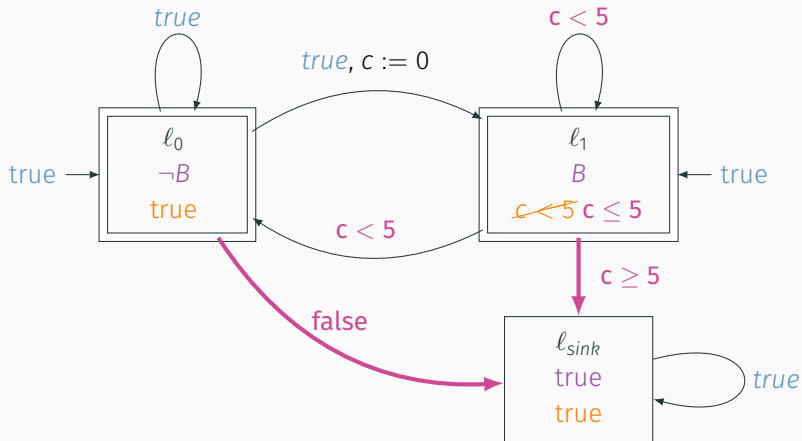
- ... is proved to be correct for non-strict PEAs.

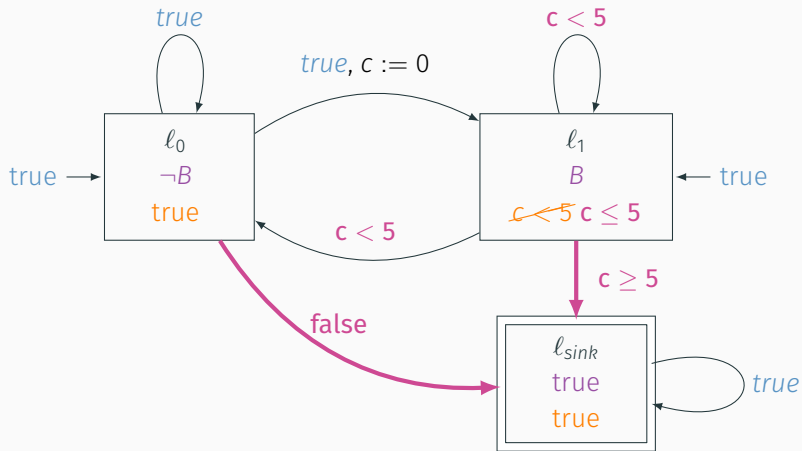
- ... can help us find redundancies in a set of requirements and thus helps to keep a set of requirements clear, concise and unambiguous.

Bonus Slides!

Locations with Strict Clock Constraints







Why is this not correct?

- The set of words

$$W = \{ \langle (\beta_0, t_0), \dots, (\{B = true\}, 5), \dots, (\beta_n, t_n) \rangle \mid t_0, \dots, t_n \in \mathbb{R} \}$$

is in $\mathcal{L}(\mathcal{B}_{total})$, but not in $\mathcal{L}(\mathcal{B})$.

- For PEAS that have locations which include *strict* clock constraints in their invariants, it holds that

$$\mathcal{L}(\mathcal{B}) \neq \mathcal{L}(\mathcal{B}_{total})$$

and

$$\mathcal{L}(\mathcal{B})^c \neq \mathcal{L}(\mathcal{B}_{comp}).$$