

Assignment 1

- Finish the hash table
 - from the previous practical
 - keys String
 - values Object
 - methods at least
 - Object get(String key)
 - void set(String key, Object value)
 - iterator over keys
- add the forEachValue method, which applies an operation (supplied as an argument) on each value in the table
 - design the method so a lambda expression can be used as the operation
 - design a suitable functional interface

Assignment 2

- create a simple calculator that reads the input in the Reverse Polish notation (postfix notation)

1 2 3 + +
=> 6

- reads from the std input
- prints out to the std output
- only the int type
- expressions are separated by a new-line

Tests...

Test 1

- What does the following program?

```
public class TestString {
    public static void main(String[] args) {
        String s = new String("Hello world");
        System.out.println(s);
    }
}
```

```
class String {
    private final java.lang.String s;
    public String(java.lang.String s) {
        this.s = s;
    }
    public java.lang.String toString() {
        return s;
    }
}
```

- A cannot be compiled
- B prints Hello world
- C something else happens

Test 2

- Is it possible to declare the class B, so that the program prints false? But without overriding the method equals!

```
public class A {  
    public static void main(String[] args) {  
        B b = new B();  
        System.out.println(b.equals(b));  
    }  
}
```

Test 2

- Solution
 - overload the method equals
 - i.e. define the method

```
public boolean equals(B b) {  
    return false;  
}
```

- Continuation – and without overloading?

Test 2

- Also yes

```
class B {  
    public B() {  
        System.out.println(false);  
        System.exit(0);  
    }  
}
```



Slides version PJ06.en.2020.01

This slides are licensed under a [Creative Commons Attribution-NonCommercial 4.0 International License](https://creativecommons.org/licenses/by-nc/4.0/).