Assignment 1

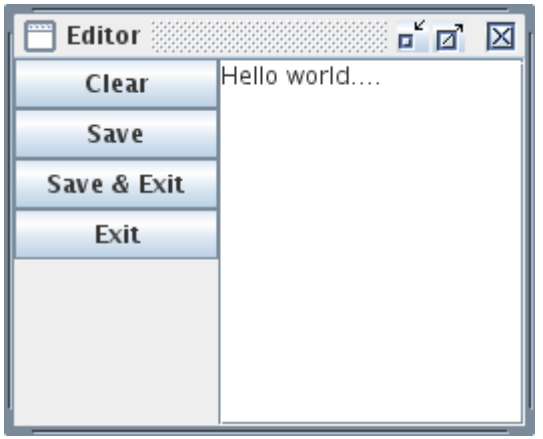
- Create the HelloWorld program using Swingu
  - the JLabel in the JFramu
- Add a button to the previous program, which terminates the program
- Add a menu with the item to the previous program, which terminates the program

Assignment 2

- Creates a simple text editor
  - use JTextArea and JScrollPane
  - name of the file is set as a command-line parameter
    - if the file exists, it is loaded
  - a button below the edit area – saves the document
  - menu
    - saving
    - ending

Assignment 3

- Extend the editor by a “panel with tools”
  - as in the figure
  - recommendation
    - use JPanel and GridBagLayout



This slides are licensed under a Creative Commons Attribution-NonCommercial 4.0 International License.