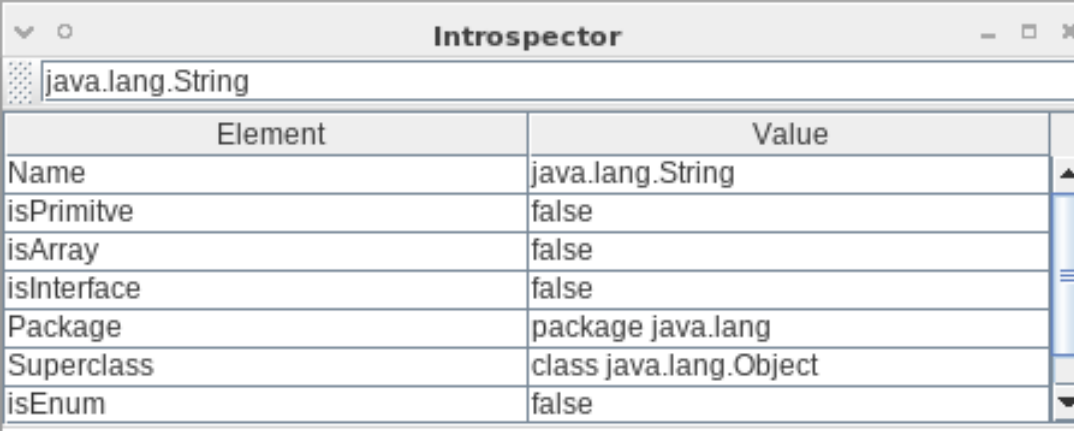


Assignment 1

- Extend the editor (from the previous practicals) so that it:
 - uses a std dialogs for reading and saving files
 - has an icon in the system tray
 - the menu (a Swing one) has actions for loading and saving the file and for terminating the editor

Assignment 2

- Implement a program displaying in a table information about Java types
 - use the JTable and defined own model for it



The screenshot shows a Java Swing window titled "Introspector". Inside the window, there is a text field containing "java.lang.String". Below the text field is a table with two columns: "Element" and "Value". The table contains the following data:

Element	Value
Name	java.lang.String
isPrimitive	false
isArray	false
isInterface	false
Package	package java.lang
Superclass	class java.lang.Object
isEnum	false



Slides version PAJ07.en.2019.01

This slides are licensed under a [Creative Commons Attribution-NonCommercial 4.0 International License](https://creativecommons.org/licenses/by-nc/4.0/).