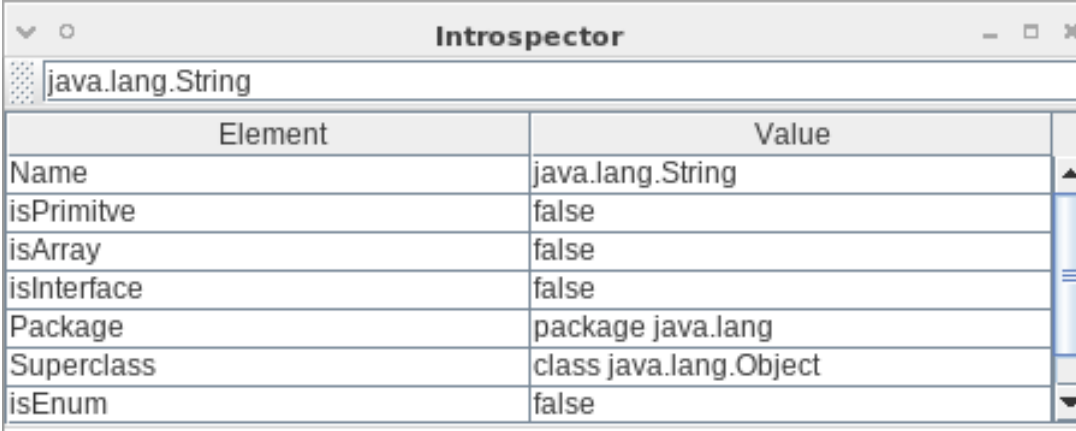


# Assignment 1

- Extend the editor (from the previous practicals) so that it:
  - uses a std dialogs for reading and saving files
  - has an icon in the system tray
    - the menu (a Swing one) has actions for loading and saving the file and for terminating the editor

# Assignment 2

- Implement a program displaying in a table information about Java types
  - use the JTable and defined own model for it



The screenshot shows a window titled "Introspector" with a search field containing "java.lang.String". Below the search field is a table with two columns: "Element" and "Value". The table contains the following data:

Element	Value
Name	java.lang.String
isPrimitive	false
isArray	false
isInterface	false
Package	package java.lang
Superclass	class java.lang.Object
isEnum	false



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