

# Python for Practice



Web applications

# Overview

- WSGI
  - Web Server Gateway Interface
  - a standard interface between web servers and Python web application frameworks
  - WSGI makes it possible to write portable Python web code that can be deployed in any WSGI-compliant web server
- Python web-frameworks
  - Django
    - a “batteries included” web application framework
    - for complex, database-backed web applications quickly
  - Flask
    - a “microframework” for Python
    - for building smaller applications, APIs, and web services
  - ...

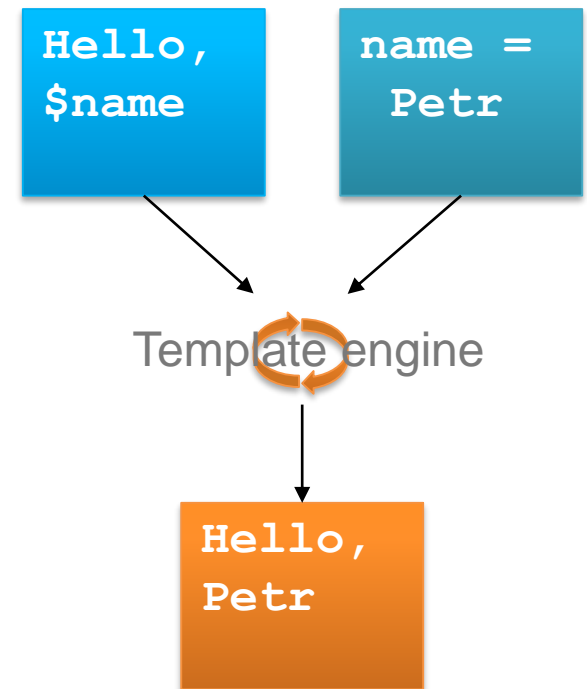
# Web applications (common structure)

- URL Routing
  - incoming request to a particular piece of code
- Request and Response Objects
  - Information from a user browser to object(s)
  - Object(s) to user browser
- Template Engine
  - separating logic (code) from presentation
- Web Server

# Template engines

# Overview

- Separating logic from presentation
  - “user interface” can be developed separately
  - the same logic for different views
  - no need for “escaping” in code
  - ....
- General overview
  - template + data => final document
- Template engines in Python
  - Jinja2
  - Mako
  - Chameleon
  - ...



# Jinja2

- <https://palletsprojects.com/p/jinja/>
- General usage

```
from jinja2 import Template
template = Template('Hello {{ name }}!')
template.render(name='John Doe')
```

See  
e01\_jinja.py

# Jinja2

- Environment

- configuration for the engine
- if not created manually, it creates automatically

```
env = Environment(  
    loader=PackageLoader('yourapplication',  
                        'templates'),  
    autoescape=select_autoescape(['html',  
                                  'xml'])  
)
```

- methods

- get\_template(name)
- list\_templates()
- ...

# Jinja2

- Loaders
  - FileSystemLoader(searchpath)
  - PackageLoader(package\_name, package\_path)
  - DictLoader(mapping)
  - ChoiceLoader(loaders)
  - ...
  - BaseLoader



# Jinja2

- Template
  - `render(context)`
  - `generate(context)`
  - `render_async(context)`
  - ...

- Template language

```
<!DOCTYPE html>
<html lang="en">
<head>
  <title>My Webpage</title>
</head>
<body>
  <ul id="navigation">
    {% for item in navigation %}
      <li><a href="{{ item.href }}">
                                     {{ item.caption }}</a></li>
    {% endfor %}
  </ul>

  <h1>My Webpage</h1>
  {{ a_variable }}

  {# a comment #}
</body>
</html>
```

# Jinja2

- Template language

- `{% ... %}` statements
- `{{ ... }}` expressions
- `{# ... #}` comments
- `# ...` line statements

- Template inheritance

```
<!DOCTYPE html>
<html lang="en">
<head>
  {% block head %}
  <link rel="stylesheet" href="style.css" />
  <title>{% block title %}{% endblock %} -
                                     My Webpage</title>
  {% endblock %}
</head>
<body>
  <div id="content">{% block content %}{% endblock %}</div>
  <div id="footer">
    {% block footer %}
    &copy; Copyright 2008 by <a
                                     href="http://domain.invalid/">you</a>.
    {% endblock %}
  </div>
</body>
</html>
```

- Template inheritance

```
{% extends "base.html" %}
{% block title %}Index{% endblock %}
{% block head %}
    {{ super() }}
    <style type="text/css">
        .important { color: #336699; }
    </style>
{% endblock %}
{% block content %}
    <h1>Index</h1>
    <p class="important">
        Welcome to my awesome homepage.
    </p>
{% endblock %}
```

- Template language statements

```
{% for row in rows %}
    <li class="{ loop.cycle('odd', 'even') }" >
        {{ row }}</li>
{% endfor %}

{% if kenny.sick %}
    Kenny is sick.
{% elif kenny.dead %}
    You killed Kenny!  You bastard!!!
{% else %}
    Kenny looks okay --- so far
{% endif %}

{% macro input(name, value='', type='text', size=20) -%}
    <input type="{ type }" name="{ name }" value="{
        value|e }" size="{ size }" >
{%- endmacro %}
<p>{{ input('username') }}</p>
```



# Flask

# Overview

- <https://palletsprojects.com/p/flask/>

```
from flask import Flask, escape, request

app = Flask(__name__)

@app.route('/')
def hello():
    name = request.args.get("name", "World")
    return f'Hello, {escape(name)}!'
```

See  
e02\_hello.py

```
$ env FLASK_APP=e02_hello.py flask run
```



# Deployment

- CGI

```
from wsgiref.handlers import CGIHandler
from yourapplication import app

CGIHandler().run(app)
```

- FastCGI

```
#!/usr/bin/python
from flup.server.fcgi import WSGIServer
from yourapplication import app

if __name__ == '__main__':
    WSGIServer(app).run()
```

- mod\_wsgi (Apache)

- ...

# Routing

```
@app.route('/')
def index():
    return 'Index Page'

@app.route('/hello')
def hello():
    return 'Hello, World'
```

# Routing

```
@app.route('/user/<username>')
def show_user_profile(username):
    return 'User %s' % escape(username)

@app.route('/post/<int:post_id>')
def show_post(post_id):
    return 'Post %d' % post_id

@app.route('/path/<path:subpath>')
def show_subpath(subpath):
    return 'Subpath %s' % escape(subpath)
```

- string (default) accepts any text without a slash
- int accepts positive integers
- float accepts positive floating point values
- path like string but also accepts slashes
- uuid accepts UUID strings

# Routing

- Building URLs

```
@app.route('/')
def index():
    return 'index'

@app.route('/login')
def login():
    return 'login'

@app.route('/user/<username>')
def profile(username):
    return escape(username)

with app.test_request_context():
    print(url_for('index'))
    print(url_for('login'))
    print(url_for('login', next='/'))
    print(url_for('profile', username='John Doe'))
```

# HTTP method



```
@app.route('/login', methods=['GET', 'POST'])
def login():
    if request.method == 'POST':
        return do_the_login()
    else:
        return show_the_login_form()
```

# Static files and templates

- Static files

```
url_for('static', filename='style.css')
```

- have to be stored in static/ subdirectory

- Templates

- Jinja2 preconfigured
- directory templates/

See  
[e03\\_templete.py](#)

```
@app.route('/hello/')
@app.route('/hello/<name>')
def hello(name=None):
    return render_template('hello.html', name=name)
```

# Important objects

- request
  - represents request for a browser
  - fields
    - path
    - full\_path
    - script\_root
    - url
    - base\_url
    - url\_root
    - host
    - args
    - form
    - method
    - scheme
    - cookies
    - ...

See  
[e04\\_request.py](#)

```
@app.route('/login')
def login():
    u = request.form['username'],
    p = request.form['password']:
    ...
```

# File uploads



```
@app.route('/upload', methods=['GET', 'POST'])
def upload_file():
    if request.method == 'POST':
        f = request.files['the_file']
        f.save('/var/www/uploads/uploaded_file.txt')
```

- HTML form must have the `enctype="multipart/form-data"` attribute



# Errors and redirects

```
@app.route('/')
def index():
    return redirect(url_for('login'))

@app.route('/login')
def login():
    abort(401)
    this_is_never_executed()

@app.errorhandler(404)
def page_not_found(error):
    return render_template(
        'page_not_found.html'), 404
```

HTTP error code  
(default 200)

See  
[e05\\_redirect.py](#)

# Response



```
@app.route('/')
def index():
    resp = make_response(render_template(...))
    return resp
```

- returning
  - string -> default response
  - dict -> json

See  
[e06\\_response.py](#)

# Sessions

- session object
  - to store information specific to a user from one request to the next
  - implemented via cookies

See  
[e07\\_session.py](#)

# Extensions

- Huge amount of extensions
  - search on PyPI

# Assignment

- Create a weather service
  - methods for obtaining
    - a list of cities
    - weather for a city
  - methods return json

# Assignment

- Create a web app for managing users on a unix system (i.e., an app that manipulates /etc/passwd)
  - create own copy of the passwd file
  - operations for listing, adding and removing users
- Updated the app to require a login
  - session needed



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