

NSWI101: SYSTEM BEHAVIOUR MODELS AND VERIFICATION

7. TIMED AUTOMATA

Jan Kofroň

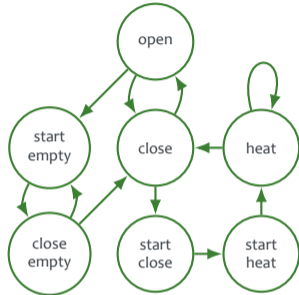


FACULTY
OF MATHEMATICS
AND PHYSICS
Charles University

Department of
Distributed and
Dependable
Systems **D3S**

- Timed Automata

TIMED AUTOMATA



System model

AG (start \rightarrow AF heat)

Property specification



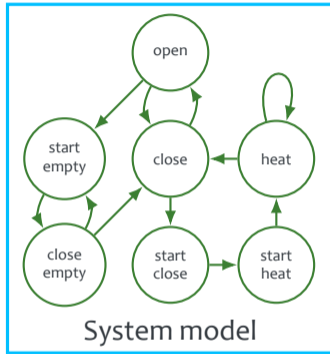
Model Checker



Property satisfied

Property violated

TIMED AUTOMATA



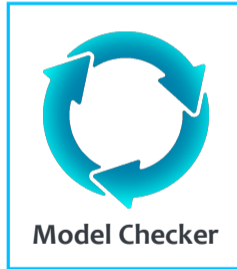
System model

Timed CTL

AG (start \rightarrow AF heat)

Property specification

Model Checking



Property satisfied

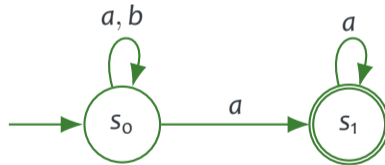
Property violated

RECALL: BÜCHI AUTOMATA

Büchi automaton is finite automaton accepting infinite words

Word is accepted if:

- An accepting state is visited infinitely many times (standard case)
- A state from each accepting set is visited infinitely many times (generalized case)



$$L_{BA} = (a + b)^* a^\omega$$

Timed sequence $t = t_1 t_2 t_3 \dots$ is infinite sequence of values $t_i \in \mathbb{R}^+$ satisfying:

- **monotonicity:** $\forall i \geq 1 : t_i < t_{i+1}$
- **progress:** $\forall x \in \mathbb{R} : \exists i \geq 1 : t_i > x$

Timed word is a tuple (s, t) where s is infinite sequence of alphabet symbols and t is timed sequence.

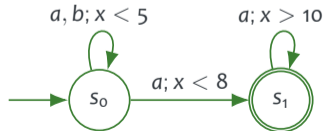
TIMED AUTOMATON

In addition to Büchi automaton, Timed automaton contains set of real variables representing *clocks*.

Each clock variable:

- is initially set to 0
- increments at the same speed as any other clock variable
- can be reset to 0 at any transition
- (co-)defines guard upon transitions

Timed automaton accepts timed language, i.e., (finite or infinite) set of timed words.



Given set of clock X , set $\Phi(X)$ of clock constraints δ is defined:

- $\delta := x \leq c \mid c \leq x \mid \neg\delta \mid \delta_1 \wedge \delta_2$

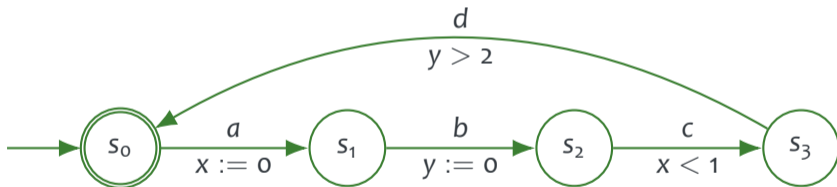
where $x \in X, c \in \mathbb{Q}$.

Nondeterministic timed automaton A is 6-tuple $(\Sigma, S, S_0, C, E, F)$:

- Σ is finite alphabet
- S is finite set of states
- $S_0 \subseteq S$ is set of initial states
- C is finite set of clocks
- $E \subseteq S \times S \times \Sigma \times 2^C \times \Phi(C)$ is transition relation
 - 2^C denotes the set of clocks to be reset at transition
 - $\Phi(C)$ is clock constraint over C
- $F \subseteq S$ is set of accepting states

Automaton accepting language:

$$\{((abcd)^\omega, t) \mid \forall j : ((t_{4j+3} < t_{4j+1} + 1) \wedge (t_{4j+4} > t_{4j+2} + 2))\}$$



Question: Is class of timed regular languages closed under **finite union**?

- Yes

Proof: Since the TA are nondeterministic, union is represented by disjoint union of particular automata (similar to Büchi automata).

Question: Is class of timed regular languages closed under **intersection**?

- Yes

Proof: Simple modification of intersection of Büchi automata: Let A be automaton accepting the intersection of languages of A_1 and A_2 and C_i be set of clocks.

Transitions of A are $((s_1, s_2, i), (s'_1, s'_2, j), a, \lambda, \varphi)$:

- $(s_1, s_2, i), (s'_1, s'_2, j), a$ as in case of intersection of two Büchi automata
- $\lambda = \lambda_1 \cup \lambda_2$ is set of clocks to be reset
- $\varphi = \varphi_1 \wedge \varphi_2$ is transition constraint

Assuming disjoint sets of clocks, states, and transitions

Alphabet is shared

Question: Is class of timed regular languages closed under **complement**?

- No

Even worse—inclusion of timed languages $L(A) \subseteq L(B)$ is **undecidable** problem.

- Verification of properties realized by checking of language emptiness, similarly to LTL model checking.
- Systematic exploration of timed automata not feasible due to infinite (usually even uncountable) number of possible clock valuations.
- **Idea:** Constructing “equivalent” Büchi automaton accepting the same language up to timing as original timed automaton.
 - corresponding Büchi automaton is called *region automaton*.

- States of region automaton are *regions*.
- Each region corresponds to state and set of equivalent clock valuations of original timed automaton.
- Transformation to region automaton solves the problem of uncountable many clock valuations disallowing systematic exploration of state space.

Given timed automaton A , (s, n) denotes *extended state*

- s is state of A
- n is clock interpretation (i.e., valuation of clock variables)

For $t \in \mathbb{R}$: $t = \lfloor t \rfloor + \text{fract}(t)$.

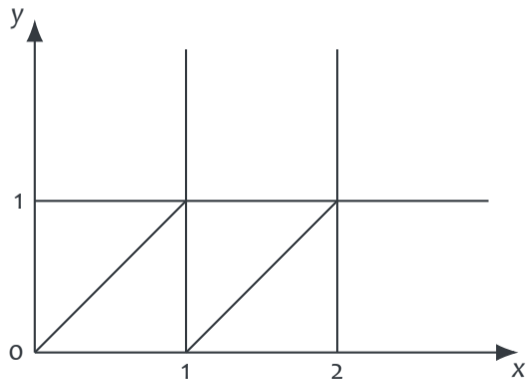
Let $A = (\Sigma, S, S_0, C, E, F)$ be timed automaton.

For $x \in C$, by c_x denote largest c such that $x \leq c$ or $c \leq x$ is sub-formula of some clock constraints in F

Clock valuations n, n' are equivalent ($n \sim n'$) iff:

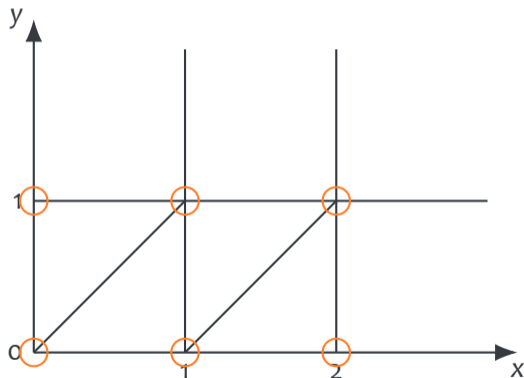
1. $\forall x \in C : \lfloor n(x) \rfloor = \lfloor n'(x) \rfloor \vee (n(x) > c_x \wedge n'(x) > c_x)$ and
2. $\forall x, y \in C : n(x) \leq c_x \wedge n(y) \leq c_y \implies \text{fract}(n(x)) \leq \text{fract}(n(y)) \Leftrightarrow \text{fract}(n'(x)) \leq \text{fract}(n'(y))$ and
3. $\forall x \in C : n(x) \leq c_x \implies \text{fract}(n(x)) = 0 \Leftrightarrow \text{fract}(n'(x)) = 0$

Clock region for A is equivalence class induced by \sim .



EXAMPLE OF CLOCK REGIONS

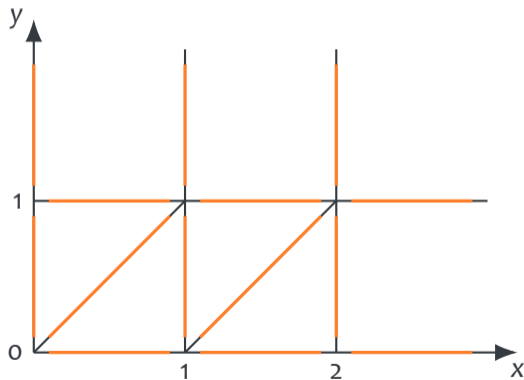
6 corner regions



EXAMPLE OF CLOCK REGIONS

6 corner regions

14 open line segments

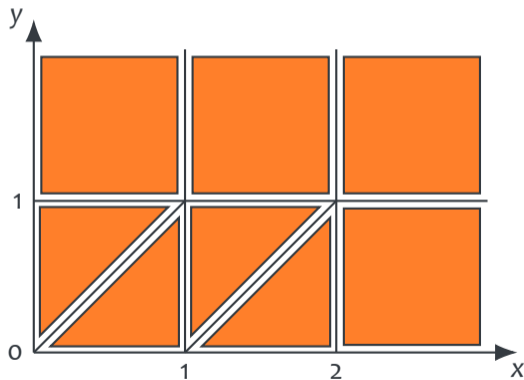


EXAMPLE OF CLOCK REGIONS

6 corner regions

14 open line segments

8 open regions



Clock region b is successor of clock region a ($b \in \text{succ}(a)$) iff
 $\forall n \in a : \exists t \in \mathbb{R}^+ : n + t \in b.$

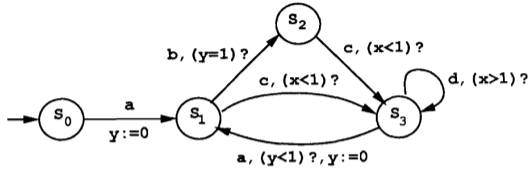
Successor regions are those that can be reached by incrementing time, including resetting clocks.

1. $\forall x \in C : x > x_c \implies \text{succ}(a) = \{a\}$
2. Let C_0 be set of clocks such that $(x = c) \in a$. Values of $x \in C$ for $b = \text{succ}(a)$ satisfy:
 - if $x = c_x$, then b satisfies $x > x_c$, otherwise $c < x < c + 1$.
 - if $x \notin C_0$, constraint for x in a equals to the one in b .
3. Let C_1 be set of clocks such that region a does **not** satisfy $x > c_x$ and $\forall y \in C_1 : \text{fract}(y) \leq \text{fract}(x)$. Define clock region b as:
 - $(\forall x \in C_1 : (c - 1 < x < c) \in a \implies (x = c) \in b) \wedge$
 $(\forall x \notin C_1 : \text{constraint for } x \text{ in } a \text{ equals to the one in } b).$
 - $\forall x, y \notin C_1 : \text{fract}(x) \leq \text{fract}(y) \text{ in } a \Leftrightarrow \text{fract}(x) \leq \text{fract}(y) \text{ in } b.$ $\text{succ}(a) = \{a, b, \text{succ}(b)\}$

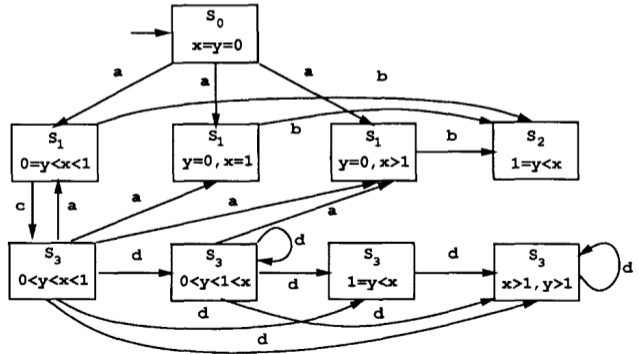
For timed automaton $A = (\Sigma, S, S_0, C, E, F)$, corresponding region automaton $R(A)$ is defined as follows:

- States of $R(A)$ are (s, a) where $s \in S$ and a is clock region.
- Initial states are $(s_0, [n_0])$ where $s_0 \in S_0$ and $n_0(x) = 0$ for $x \in C$.
- $((s, a), (s', a'), m)$ is transition of $R(A)$ iff $\exists (s, s', m, \lambda, \varphi) \in E$ and there exists region a'' such that:
 - a'' is successor of a
 - a'' satisfies φ
 - $a' = [\lambda \rightarrow 0]a''$

EXAMPLE



Figures from: Rajeev Alur, David L. Dill, *A theory of timed automata*, *Theoretical Computer Science*, Volume 126, Issue 2, 1994



Lemma: If r is *progressive* run of $R(A)$ over s , then there exists time sequence t and run r' of A over (s, t) such that $r = [r']$.

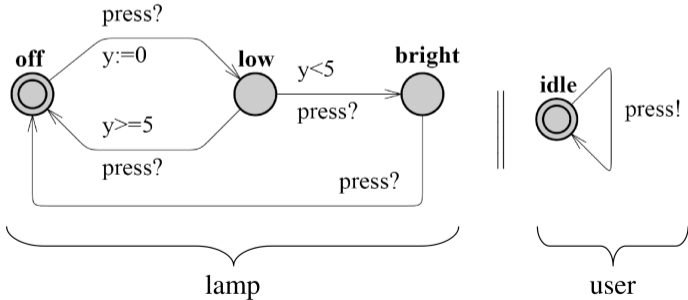
- *progressive*—no bound for any clock
- w.l.o.g. we can assume just progressive runs
- $[r]$ means “untiming” r

Theorem: For timed automaton A , there exists Büchi automaton $R(A)$ that accepts $Utime(L(A))$.

Idea: Construct region automaton $R(A)$ with accepting states $\{(s, a) \mid s \in F\}$. $R(A)$ is special case of Büchi automaton.

NETWORK OF TIMED AUTOMATA

- For modelling communicating parts of system in independent way
- Each part represented by a single TA, which Communicates with other parts through input/output actions
- Composition realized by parallel synchronous product



Example from: Enoiu, E.P., Čaušević, A., Ostrand, T.J. et al. Automated test generation using model checking: an industrial evaluation. *Int J Softw Tools Technol Transfer* 18, 2016

- Tool for verification of TA models
- Academic, but quite well established and used in industry nowadays
- Supports modelling, verification, simulation
- Successfully applied on communication protocols, multimedia applications, ...
- Available at <http://www.uppaal.org/> and <http://www.uppaal.com>

