Distributed Version Control



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- Each developer uses a private local repository
 clone: full mirror of some existing repository
- Operations performed on the local repository
 very fast, off-line

- Synchronization
 - Operations *push* and *pull*
 - Exchanging code patches

Comparing distributed and centralized VCS

Centralized

- Everything visible in the central repository
- Private branches (work) not possible
- Distributed
 - Private repositories (and branches) useful for experimental development



- Mercurial
- Bazaar



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Main features

- Versions: snapshots of the project (working dir)
- Committed revisions form a direct acyclic graph
 Multiple "latest" versions (leaf nodes)
- Each commit has an author and committer
 Distributing changes ats via patches (email)
 - Distributing changesets via patches (email)
- Whole repository stored in .git (files, metadata)

Usage scenario



Picture taken from http://git-scm.com/book/

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Necessary setup

- Configure your identity
 - git config --global user.name
 "<your full name>"

Stored in \$HOME/.gitconfig



Basic commands

- Help for specific command: git help <command>
- Create repository in the current directory: git init
- Print status of the working tree: git status
- Start tracking new files: git add <work dir path>
- Add files to the staging area: git add <path>
- Commit staged modifications: git commit -m ``..."
- Print uncommitted unstaged changes: git diff
- Print staged uncommitted changes: git diff --staged
- Automatically stage every tracked file and commit

git commit -a -m "..."

- **Revert modifications:** git checkout -- <path>
 - Alternative:git restore <path>

File status lifecycle



Picture taken from http://git-scm.com/book/

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Really basic actions

- Create repository in a specific directory
- Create some new files (e.g., hello world)
- Print current status of your repository and the working directory
- Stage all the new files
- Print current status
- Modify one of the files
- Print current status
 - Inspect differences from the previous invocation
- Commit all staged modifications
- Print current status

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Managing files

 Make the given file untracked git rm <work dir path>
 Renaming file (directory) git mv <old path> <new path>



Pick your changes

• Full interactive mode: git add -i

• Select patch hunks: git add -p

- Additional information with examples
 - <u>https://git-scm.com/book/en/v2/Git-Tools-</u> <u>Interactive-Staging</u>



Project history

List all the commits

git log [-p] [-<N>] [--stat]

More options

[--pretty=oneline|short|full|fuller]

[--since=YYYY-MM-DD]

[--author=<name>]

Show author name and revision for modifications git blame <file path>



- Try out file management commands (rm, mv)
- Play with the "git log" command
 - Explore different parameters (-p, -<N>, --stat, --pretty, --graph)
- Run the program "gitk" and try it
- Make some changes to a particular file and use interactive staging

Using remote repositories

- Clone a remote repository in the current local directory: git clone <repo url>
- Get recent changes in all branches from the remote repository: git fetch origin
- Get recent changes in the "master" branch and merge into your working copy: git pull
 - Announcements via pull requests
- Publish local changes in the remote repository: git push origin master

- Create new repository in your personal space at <u>https://gitlab.mff.cuni.cz/</u>
- Try out important commands for manipulation with remote repositories
 - clone, pull, push, fetch
- How to set (new) remote for your local Git repo git remote add origin <repo url>
- Ask questions if something is not clear (!!)

Branches in Git



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Branches in Git

- Branch: pointer to a node in the revision DAG
- Default branch: master
- Commit: branch pointer moves forward



What happens after concurrent modification



Picture taken from http://git-scm.com/book/

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Branches in Git: commands

- Create new branch: git branch <name>
- Switch to given branch: git checkout <name>
- Shortcut: git checkout -b <name>
- Alternative for creating new branch and switching git switch <branch name> git switch -c <new branch>
- Merge branch into current working directory git merge <branch name>
- Deleting unnecessary branch
 - git branch -d <branch name>
- List all branches: git branch [-a]
 - Current branch marked with *

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- git diff <branch 1>..<branch 2>
 - Compare heads of the two branches
 - Note the characters ' . . '
- git diff <branch 1>...<branch 2>
 - Print changes on the branch 2 (e.g., master) since the branch 1 (feature) was created from it
 - Note the characters ' . . . '

Three-way merge

- Common ancestor
- Target branch
- Source branch
- Conflicts happen also with Git
 - Standard markers <<<<< ===== >>>>>
 - Marking resolved files: git add
- Graphical merging tool: git mergetool

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Task

- Create new branch B and switch to it
- Modify some files and commit them
- Switch back to the master branch
- Modify some files and then commit
- Merge your branch B into the master
- Delete the now unnecessary branch
- Try switching branches with uncommitted changes in the working copy
- Try graphical merging tool on some conflicts

Advanced features

- Stashing
- Undo
- Rebase

"Squash"

Stashing

- Using stack of unfinished changes
 - git stash [push]
 - git stash pop
 - git stash apply [<stash name>]
 - git stash list

"Undoing" changes

- Symbolic names of versions
 - HEAD, HEAD~1, HEAD^2
- How to undo some changes
 - git reset <commit>
 - Moves the branch HEAD to a given commit
 - Several variants
 - -- soft: undo commit (just in history of revisions)
 - --mixed (default): undo commit and changes in staging area
 - --hard: undo everything (commit, staging area, working dir)

"Undoing" changes – basic scenarios

- Drop modifications just in the working directory (before commit)
 - git checkout -- <path>
 - git restore <path>
- Remove the last commit (not yet pushed to remote) in your local repository and put the changes back to the working directory
 - git reset -mixed HEAD~
- Want to undo commits already pushed to the public shared repo?
 - NEVER EVER drop commits in the public repo (branches) !!!
 - Make another commit that "restores" the original state (as if the particular commit never happened)
 - git revert <commit ID>
 - git revert <oldest commit>..<latest commit>

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- Try some approaches to "undoing" changes on your local repo and working directory
 - Use git status and git diff to observe the state of both working directory and staging area



Rebasing

- Command: git rebase
 - Replaying changes done in some branch onto another branch
 - Very powerful command but also tricky (be really careful !!)
 - Usage: git rebase <source branch> in target branch
- Modifying committed history
 - e.g., commit messages (git commit --amend)
- Interactive rebase
 - Command:git rebase -i <after commit>
 - Purpose: reordering commits, editing commit messages
 - <u>https://git-scm.com/docs/git-rebase#_interactive_mode</u>

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Advanced features

- Ignoring certain files
 - List patterns in the file .gitignore
- Tagging: git tag
- Bare repository
 - No working copy



Merging: recommended practice

- Keep linear history
 - Rebase your branch on "main" just before merge
- Sometimes you want to "squash" multiple commits into one before merge
 - Why: eliminate work-in-progress commits from the final history ("cleaning")
 - Commands: git reset --soft HEAD~N, followed by git commit

Mercurial

Basic principles: like Git

Simpler learning curve

Commands very similar
 init, clone, add, commit, merge, push, pull



Work-flow models (cooperation)



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Work-flow models (cooperation)

- Anything possible technically with DVCS
- "Network of trust" between developers
- Examples of possible organizations
 - Single "central" repository (branch)
 - Multiple release repositories (branches)
 - Many public repositories
 - Total anarchy
- Different workflow models
 - especially regarding branches

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Git workflow models

- Centralized (and comparison)
 - <u>https://www.atlassian.com/git/tutorials/comparing-workflows</u>
- Feature branch
 - <u>https://www.atlassian.com/git/tutorials/comparing-workflows/feature-branch-workflow</u>
- Trunk-based
 - <u>https://www.atlassian.com/continuous-delivery/continuous-integration/trunk-based-development</u>
- Forking
 - <u>https://www.atlassian.com/git/tutorials/comparing-workflows/forking-workflow</u>



Single "central" repository (branch)



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Multiple release repositories (branches)



Many public repositories or branches



Total anarchy



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Organization policy

- Organization
 - project, company, team

- Relevant aspects
 - Commit messages
 - Names of branches



Contributing to [open-source] projects

- Typical scenario
 - Project hosted on some public repository server
 - Write access to official repository is not possible

- Important concepts
 - Forking of the official repository
 - Publishing via pull requests

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Contributing to [open-source] projects

- Official central repository (upstream)
 - <u>https://github.com/projectname</u>
- Fork on the same server
 - <u>https://github.com/user/projectname</u>
- Clone to local repository
 - From <u>https://github.com/user/projectname</u> to \$HOME/projectname
- Synchronizing fork with official repository
 - git fetch upstream
 - git merge upstream/master
- Publishing changes to the upstream repository
 - Creating pull requests (processed later by maintainer)

Links

- Git documentation
 - http://git-scm.com/doc
- Mercurial
 - http://www.mercurial-scm.org/, http://hgbook.red-bean.com/
- Repository servers
 - https://github.com/
 - https://bitbucket.org/
 - https://gitlab.com/
- Tools
 - Git for Windows (http://msysgit.github.io/), TortoiseGit (Win), SmartGit (http://www.syntevo.com/smartgit/)
 - TortoiseHg (Mercurial GUI, Windows)
 - SourceTree (https://www.sourcetreeapp.com/, Git and Mercurial)

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Homework

Assignment

- ReCodEx: group associated with this course
- Web: <u>https://d3s.mff.cuni.cz/files/teaching/nswi154/ukoly/</u>
- Deadline
 - 5.3.2025

