

Auto-Generating Documentation & Source Code

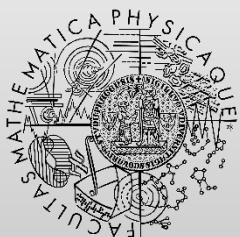
<http://d3s.mff.cuni.cz>

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Documentation



Types of documentation



- Developer
 - System architecture (design)
 - Code documentation
 - API (**methods, interfaces**)
 - Internally used algorithms
 - Analysis (new feature, bug report)
- User
 - Tutorials, guides, and examples
 - System administration manual

Documentation generators



- Main features
 - Extracting annotations from source code comments
 - Various output formats (HTML, PDF, LaTeX, man)
 - Generating navigation (links, references, indexes)
- Tools
 - Input: documentation written by the user as source code annotations (comments)
 - **Doxxygen**, JavaDoc, Sandcastle, DocFX

Doxygen



- Supported platforms: Unix/Linux, Windows
- Languages: C/C++, Java, C#, PHP, Python, etc
- Annotations format: JavaDoc style, Qt-style
- Output formats: HTML, PDF, LaTeX, man pages
- Released under GPL (open source)
- Home page
 - <http://www.doxygen.nl/>

How to run Doxygen



- Creating the default configuration file

```
doxygen -g Doxyfile
```

- Generating documentation from annotations

```
doxygen Doxyfile
```

Configuration



PROJECT_NAME =

INPUT = <dir>

PROJECT_NUMBER =

RECURSIVE = YES

PROJECT_BRIEF =

FILE_PATTERNS =

OUTPUT_DIRECTORY = <dir>

GENERATE_LATEX = NO

GENERATE_TREEVIEW = YES

EXTRACT_ALL = YES

EXTRACT_PRIVATE = YES

JAVADOC_AUTOBRIEF = YES

EXTRACT_STATIC = YES

QT_AUTOBRIEF = YES

Source code annotations: JavaDoc style



```
/**  
 * Returns the index of the first occurrence of the  
 * specified substring, starting at the given index.  
 * If the specified substring is not found, then -1  
 * is returned. The method can also throw exception.  
  
 * @param str the substring for which to search  
 * @param fromIndex the index from which to start  
 * the search  
 * @return the index of the first occurrence of  
 * given substring, or -1  
 * @throws NullPointerException if the given  
 * substring is null  
 */  
public int indexOf(String str, int fromIndex) {  
    ...  
}
```

Source code annotations: other styles



- Qt style

```
/*!
 * Returns the index of the first occurrence of the
 * specified substring, starting at the given index.
 * If the specified substring is not found, then -1
 * is returned.
 * \param str the substring for which to search
 * \param fromIndex the index from which to start
 * \return the index of the first occurrence of given
 *         substring, or -1
 * \throws NullPointerException if the string is null
 */
```

- C++ style

```
/// ...
/// ...
/// ...
```

Annotations



- Classes

```
/**  
 * Brief description (first sentence).  
 * Full details (the rest).  
 */  
public class MyData {
```

- Fields

```
/** description */  
private int someNumber;
```

Annotations



- Methods

```
/**  
 * Brief description of the method (first sentence).  
 * Full details (all text up to the first command).  
 * @param id description  
 * @param [out] data my output argument  
 * @tparam T template parameter  
 * @return error code  
 * @throws NullPointerException if some arg is null.  
 */  
public int compute(int id, char* data, T typ) {  
    ...  
    return 0;  
}
```

Task / Demo



- Try out basic usage of Doxygen
 - Look into the configuration file (`Doxyfile`) to see additional options
 - Try different settings of configuration variables
 - Write documenting annotations for some program
 - Some example program from the previous lectures or your own program (any supported language)
 - Check the generated output (HTML)

References



- Links to other classes

- Links to functions

- `function_name()`
- `function_name(<argument list>)`
- `class_name#function_name`
- Example

```
/** Use the method createInput() to prepare data. */
public void myProc1(Data arg) {
```

- *See also* links

```
/**
 * This procedure evaluates the input expression.
 * @sa createInputExpr
 */
void process(Expr e) {
```

Where to put annotations



- Right before the corresponding declaration

```
/**  
 * ...  
 */  
class MyData {
```

- Almost anywhere if you specify the name

- file MyData.java

```
class MyData { ... }
```

- some other file

```
/**  
 * @class MyData  
 * ...  
 */
```

Annotating other entities



- Source code files

```
/**  
 * @file mydefs.h  
 * ...  
 */
```

- Packages (Java)

```
/**  
 * @package cz.cuni.mff  
 */
```

- Namespaces (C++, C#)

```
/**  
 * @namespace gui  
 */
```

Formatting



- HTML commands
 - Structure: <h1>, <h2>,
, <p>
 - Lists: , ,
 - Font: , <i>, <code>, <small>
 - Tables: <table>, <td>, <tr>, <th>
- Custom stylesheet (CSS)

Index page



```
/**  
 * @mainpage Program  
 * @section intro Introduction  
 * some text and HTML  
 * @section impl Implementation  
 */
```

Doxygen: advanced topics



- Grouping annotations (modules)
- Markdown syntax (formatting)
- Mathematical formulas (LaTeX)
- Visualizing relations between code elements
 - Example: inheritance diagrams, call graphs
 - Rendering: Graphviz (the “dot” tool)
- Customizable output
 - layout, colors, navigation
- Linking external documents

Task / Demo



- Try advanced features of Doxygen
 - Links and references
 - Annotating files
 - Formatting output
 - Main page (index)

JavaDoc



- Part of the standard Java platform
- Input for the generator
 - Java source code files with annotations
 - Comment files (package, overview)
- Output formats: HTML
- Annotation must precede the code element

JavaDoc: features



- Good support for inheritance (method overriding)
 - Copying parts of annotations from superclasses
 - Linking to superclasses and interfaces
- Documenting packages
 - Option 1: package-info.java

```
/**  
 * ...  
 */  
package cz.cuni.mff;
```
 - Option 2: package.html
 - File saved into the same directory as the .java source files

Running JavaDoc



- Command line
 - javadoc -d myapp/doc -private
-sourcepath ./projects/myapp/src
cz.cuni.myapp cz.cuni.myapp.util
-subpackages cz.cuni.myapp.core
- Ant: <https://ant.apache.org/manual/Tasks/javadoc.html>
- Maven: <https://maven.apache.org/plugins/maven-javadoc-plugin/>
- Gradle: https://docs.gradle.org/current/userguide/building_java_projects.html

Customizing JavaDoc output



- Doclet
 - Extract some information about input Java classes
 - Print all the information in a custom format (style)

- Taglet
 - Define custom tag that can be used in annotations
 - Generates the output of a custom tag (formatting)

Code indexing



- Purpose
 - easy navigation, code browsing and searching
- Tools
 - Ctags
 - Generates large index of names in the source code
 - Integration with many editors (Vim, Emacs, jEdit)
 - Backend for many other tools (mostly Unix/Linux)
 - Supports many languages: C/C++, Java, C#, PHP, TeX
 - <http://ctags.sourceforge.net/>
 - OpenGrok
 - <https://oracle.github.io/opengrok/>

OpenGrok



- Toolset for indexing and presenting large source code repositories (Linux, NetBSD)
 - Based on Ctags
- Output
 - Set of inter-linked HTML files derived from sources
- Example
 - <https://nxr.netbsd.org/>

Code browsing tools



- Front-end
 - <https://cs.opensource.google/>
 - <https://developers.google.com/code-search/reference>
- Key features
 - Powerful search language, history, blame
 - Cross-referencing via graphs
 - linking declarations to usage
- Back-end
 - <https://kythe.io/>
 - <https://github.com/TreeTide/underhood>
 - <https://about.sourcegraph.com/>

Knowledge base platforms



- Confluence
 - Hierarchy and space of pages (“shared wiki”)
 - Advanced web editor (similar to Google Docs)
 - Used also for comments and reviews (“diary”)
 - <https://www.atlassian.com/software/confluence>

Code Generation



Code Generation



- Writing code manually
 - Hard, tedious, and time-consuming work
 - Very error prone (copy & paste mistakes)
- Automated generating (partially)
 - From simple and high-level description
 - Input: template, database, model, UML

Options



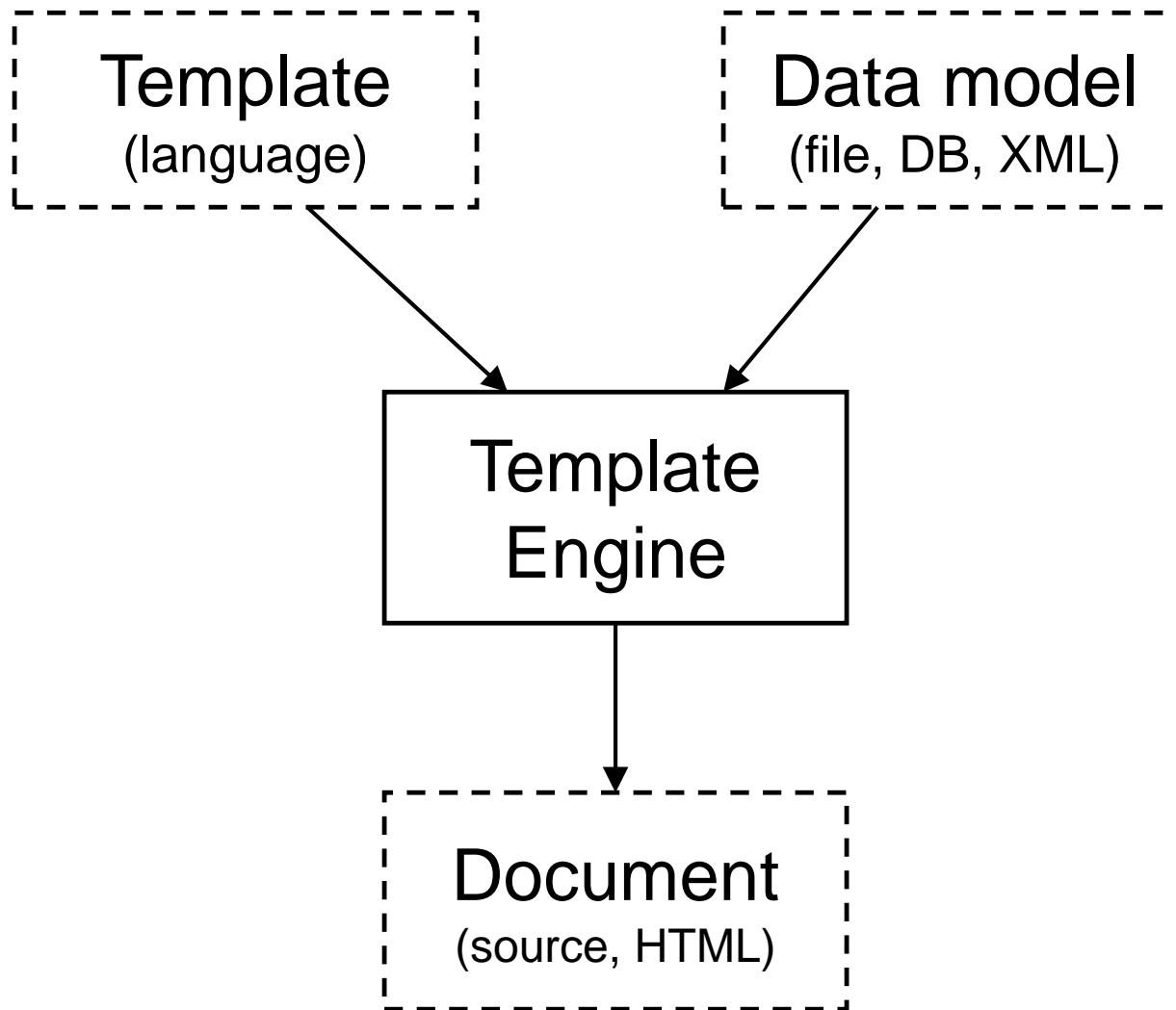
- Wizards (Eclipse, NetBeans, Visual Studio)
- Code skeletons from design models (UML)
- Parser generators (ANTLR, JavaCC, Bison)
- Generating code with **template engines**

Template engines



- General programming
- Domain specific (Web)
- Tools (frameworks)
 - FreeMarker, T4, StringTemplate, AutoGen

Using template engines



FreeMarker



- General-purpose template engine
 - Open source (BSD license)
 - <https://freemarker.apache.org/>
- Target platform: **Java**
 - Easily embeddable in Java programs
 - generic programs, Servlet and JSP containers
 - Special support for web development
 - Generating HTML pages from your templates

How to use FreeMarker



- Input
 - Template
 - Defined in the FreeMarker template language (FTL)
 - Data model
 - Prepared in the Java program
- Running
 - Template processor executed also in Java

FTL: example



```
<table>
<tr><th>Name</th><th>Salary</th></tr>
<#list employees as emp>
    <tr>
        <td>${emp.name}</td>
        <td>
            <!-- print top salaries in bold -->
            <#if (emp.salary > 2000)><b>${emp.salary * 2}</b>
            <#else>${emp.salary + 500}
            </#if>
        </td>
    </tr>
</#list>
</table>
```

FTL: other features



- Direct access to sequence elements
 - `${employees[2].salary}`
- Custom procedures and functions
 - First-class language constructs (assignable)
 - Invoking custom function: `${add(2, 3)}`
- Including other files
 - `<#include "header.html">`
- Custom directives
 - `<@mytag> ... </@mytag>`

Data model: example



```
(root)
|
| -- employees
|     | -- [1]
|         | -- name = "Joe Doe"
|         | -- salary = 1800
|     |
|     | -- [2]
|         | -- name = "John Smith"
|         | -- salary = 2500
|
| -- products
...
...
```

Preparing the data model



```
Map data = new HashMap();
List employees = new LinkedList();
Map emp = new HashMap();
emp.put("name", "Joe Doe");
emp.put("salary", new Integer(1800));
employees.add(emp);
... // more employees
data.put("employees", employees);
```

Executing template processor



- Initialization of FreeMarker
- Loading template from file
- Preparing the data model
- Applying template on data

Initialization



```
Configuration cfg = new Configuration();  
  
cfg.setDirectoryForTemplateLoading(  
    new File("resources/templates")  
) ;  
  
cfg.setObjectWrapper(new DefaultObjectWrapper());  
  
cfg.setDefaultEncoding("UTF-8");  
cfg.setTemplateExceptionHandler(  
    TemplateExceptionHandler.RETHROW_HANDLER  
) ;  
cfg.setIncompatibleImprovements(  
    new Version(2,3,20)  
) ;
```

Processing template



- Loading

- ```
Template tl =
cfg.getTemplate("test.ftl");
```

- Applying

- ```
FileWriter out =  
new FileWriter("index.html");
```
 - ```
tl.process(data, out);
```
  - ```
out.flush();
```

How to define custom functions



```
public class AddMethod implements TemplateMethodModel {  
    public TemplateModel exec(List args) {  
        Integer op1 = new Integer((String) args.get(0));  
        Integer op2 = new Integer((String) args.get(1));  
        return new SimpleNumber(new Integer(op1 + op2));  
    }  
}  
  
data.put("add", new AddMethod());
```

Optional task / exercise



- Download FreeMarker
 - <http://sourceforge.net/projects/freemarker/files/freemarker/2.3.20/>
 - <https://freemarker.apache.org/freemarkerdownload.html>
- Write template, data model, and processing code
 - Option 1: Generating classes from a list of field names and types (declarations, getters and setters, equals)
 - Option 2: Generating code that will create GUI just from a simple textual description (widgets, labels, positions)
 - Option 3: your own idea (e.g., something that you need)
- Specify data model in the Java program
- Use arbitrary output language (C#, C, Java, ...)



- Text Template Transformation Toolkit
- Target platform: C#, VB (.NET)
- Support: Visual Studio, MonoDevelop
- Web: <https://learn.microsoft.com/en-us/visualstudio/modeling/code-generation-and-t4-text-templates?view=vs-2022>

Links



- Doxygen: <http://www.doxygen.nl/>
- JavaDoc
 - <https://docs.oracle.com/en/java/javase/17/javadoc/javadoc.html>
 - <https://docs.oracle.com/en/java/javase/17/docs/specs/man/javadoc.html>
- DocFX: <https://dotnet.github.io/docfx/>
- Sandcastle
 - Help file builder for Windows/.NET
 - <https://ewsoftware.github.io/SHFB/>
- Further information (recommended)
 - <http://www.literateprogramming.com/documentation.pdf>

Links



- StringTemplate
 - <http://www.stringtemplate.org/>
- Project Lombok
 - <http://projectlombok.org/>
- GNU AutoGen
 - <http://www.gnu.org/software/autogen/>

Current trends and likely future



- Program synthesis (ML)
 - <https://www.microsoft.com/en-us/research/group/prose/>
 - <https://www.microsoft.com/en-us/research/group/prose/projects/>
 - <https://www.microsoft.com/en-us/research/project/program-synthesis/>
 - <https://csaws.cs.technion.ac.il/~yahave/prime/>
- Generative AI (LLMs)
 - <https://github.com/features/copilot>
 - <https://chatgpt.com/>

Homework



- Assignment
 - ReCodEx: group associated with this course
 - Web: <http://d3s.mff.cuni.cz/files/teaching/nswi154/ukoly>
- Deadline
 - 30.4.2025