

```
<xs:complexType name="CategoryType">  
  <xs:sequence>  
    <xs:element name="description" type="xs:string" />  
    <xs:element name="category" type="CategoryType"  
      minOccurs="0" maxOccurs="unbounded"/>  
    <xs:element name="books">  
      <xs:complexType>  
        <xs:sequence>  
          <xs:element name="book" type="bookType"  
            minOccurs="0" maxOccurs="unbounded"/>  
        </xs:sequence>  
      </xs:complexType>  
    </xs:element>  
  </xs:sequence>  
</xs:complexType>
```

Object Constraint Language 2

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Type System

- predefined types in OCL standard library
 - generic types
 - `OclAny`, `OclInvalid`
 - basic types
 - similar to those in other known languages
 - `Boolean`, `Real`, `Integer`, `String`
 - collection types
 - results of navigation through associations in class diagrams
 - `Collection`
 - `Set`, `Bag`, `OrderedSet`, `Sequence`
- user-defined types
 - defined by a user in UML diagrams
 - every instantiable model element in UML diagrams is automatically a type in OCL expressions

OclInvalid

- `OclInvalid = {invalid}`
- conforms to all other types
 - i.e. `invalid` can be an instance of any type in OCL
- any property call applied on `invalid` results in `invalid`
 - except for `oclIsUndefined()` and `oclIsValid()`

OclAny

- behaves as a supertype for all OCL types
- $a = b, a \neq b$: Boolean
 - equals, not equals
- $a.\text{oclIsNew}()$: Boolean
 - true if a is created during performing an operation
 - can only be used in the operation postcondition
- $a.\text{oclIsUndefined}()$: Boolean
 - true if a is equal to `invalid` or equal to `null`
- $a.\text{oclIsInvalid}()$: Boolean
 - true if a is equal to `invalid`
- $a.\text{oclIsTypeOf}(t : \text{Classifier})$: Boolean
 - true if a is of the type t but not a subtype of t
- $a.\text{oclIsKindOf}(t : \text{Classifier})$: Boolean
 - true if a is of the type t or a subtype of t
- $a.\text{oclType}()$: Classifier
 - evaluates to type of a

Boolean

- represents common true/false values
- `a or b, a xor b : Boolean`
- `a and b : Boolean`
- `a implies b : Boolean`
- `not (a) : Boolean`

Real

- mathematical concept of real
- $a + b, a - b, -a$: Real
- $a * b$: Real
- a / b : Real
- $a < b, a > b$: Boolean
- $a \leq b, a \geq b$: Boolean
- $a.\text{abs}()$: Real
- $a.\text{floor}(), a.\text{round}()$: Integer
- $a.\text{min}(b : \text{Real})$: Real
- $a.\text{max}(b : \text{Real})$: Real

Integer

- mathematical concept of integer
- subclass of **Real**
- $a + b, a - b, -a$: **Integer**
- $a * b$: **Integer**
- a / b : **Real**
- $a.\text{abs}()$: **Integer**
- $a.\text{div}(b : \text{Integer})$: **Integer**
- $a.\text{mod}(b : \text{Integer})$: **Integer**
- $a.\text{min}(b : \text{Integer})$: **Integer**
- $a.\text{max}(b : \text{Integer})$: **Integer**

String

- string is a sequence of characters in some suitable character set used to display information about the model
- `a + b : String`
- `a.size() : Integer`
- `a.concat(b) : String`
- `a.substring(s, e: Integer) : String`
 - substring starting and ending at positions between 1 and `a.size()`
- `a.toInteger() : Integer, ...`
- `a.toUpperCase() : String`
- `a.toLowerCase() : String`
- ...

Collections

- navigation via properties (association ends or attributes) results in a **Collection**
- **Collection** is an abstract type with four concrete sub-types:
 - **Set**
 - **OrderedSet**
 - **Bag**
 - **Sequence**

Navigation

- navigation via property **p** from **a**

a.p

- **a** is `self` or a variable with an instance
- results to
 - single instance (object or value) or an empty **Set** when the max multiplicity of **p** equals to 1
 - a **Set** when the max multiplicity of **p** is greater than 1
 - an **OrderedSet** when the max multiplicity of **p** is greater than 1 and **p** is modified by **{ordered}**

Navigation

- navigation via a chain of properties $p_1 . . . p_n$ from a

$a . p_1 p_n$

- results to **Bag**

Collection Constants

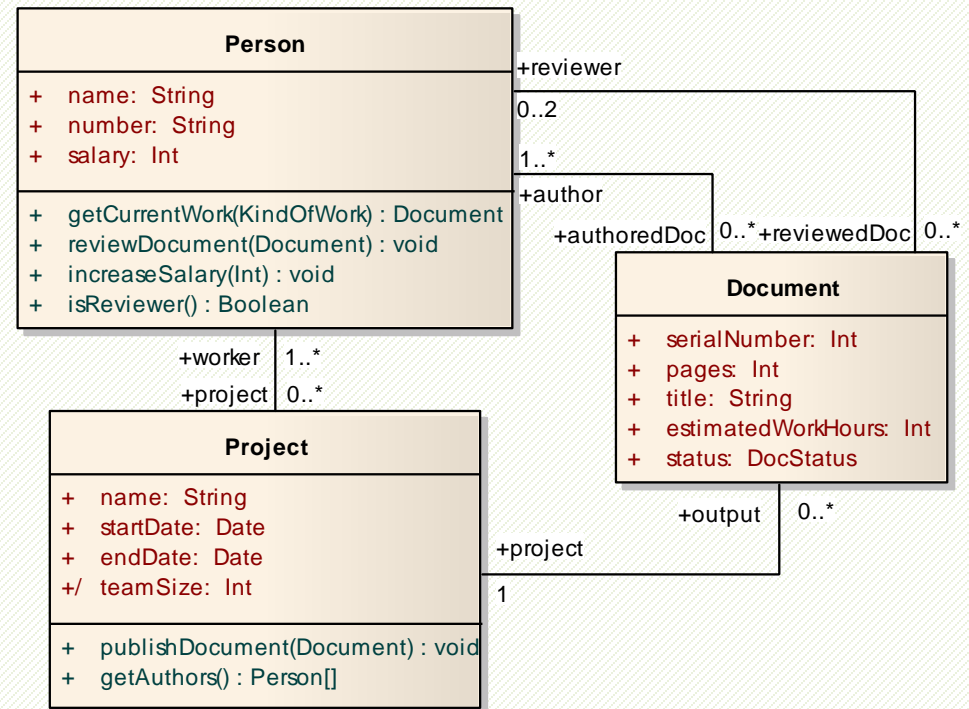
Set{1,2,5,88}

Sequence{'apple', 'orange', 'pear'}

Sequence{1..(6+4)}

Collection Iterator Operations

- ❑ different operations which iterate a collection and create a new collection from the existing one
- ❑ **select** and **reject** – specify a selection from a collection
- ❑ **collect**
- ❑ **forAll**
- ❑ **exists**
- ❑ **closure**
- ❑ **iterate**
- ❑ ... and more



Collection Iterator Operations

- general syntax of iterator operations is

```
col->op(expression)
```

or

```
col->op(v | expression-with-v)
```

or

```
col->op(v: Type | expression-with-v)
```

- sub-expressions of **expression** and **expression-with-v** implicitly start with the iteration variable when it is not present
 - contextual instance is referred by **self** reserved word but **self** is not implicit

```
context Person
inv: project
  ->op(startDate
    > self.startDate)
```

```
context Person
inv: self.project
  ->op(p | p.startDate
    > self.startDate)
```

Select and Reject Operations

- **select** specifies a subset of a collection containing all elements of the original collection for which a given expression evaluates to true

`collection->select (boolean-expression)`

- for each element of the original collection, evaluate the expression and put the result into the new collection

Select and Reject Operations

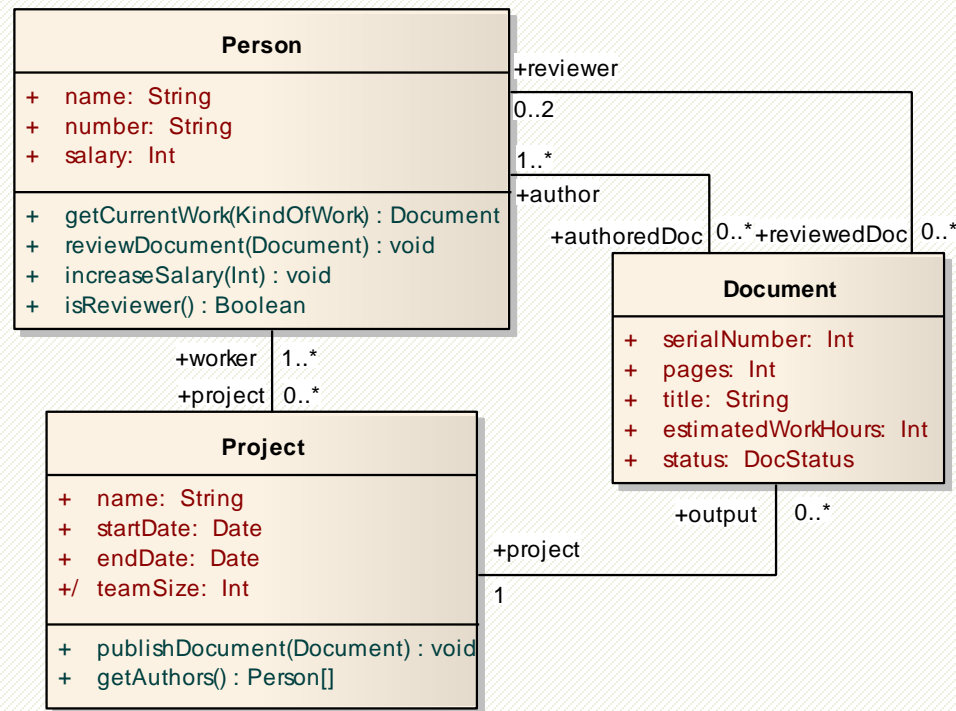
- **reject** specifies a subset of a collection containing all elements of the original collection for which a given expression evaluates to false

```
collection->reject (boolean-expression)
```

~

```
collection->select (not (boolean-expression))
```


Select and Reject Operations



context Person

inv: `self.authoredDoc`

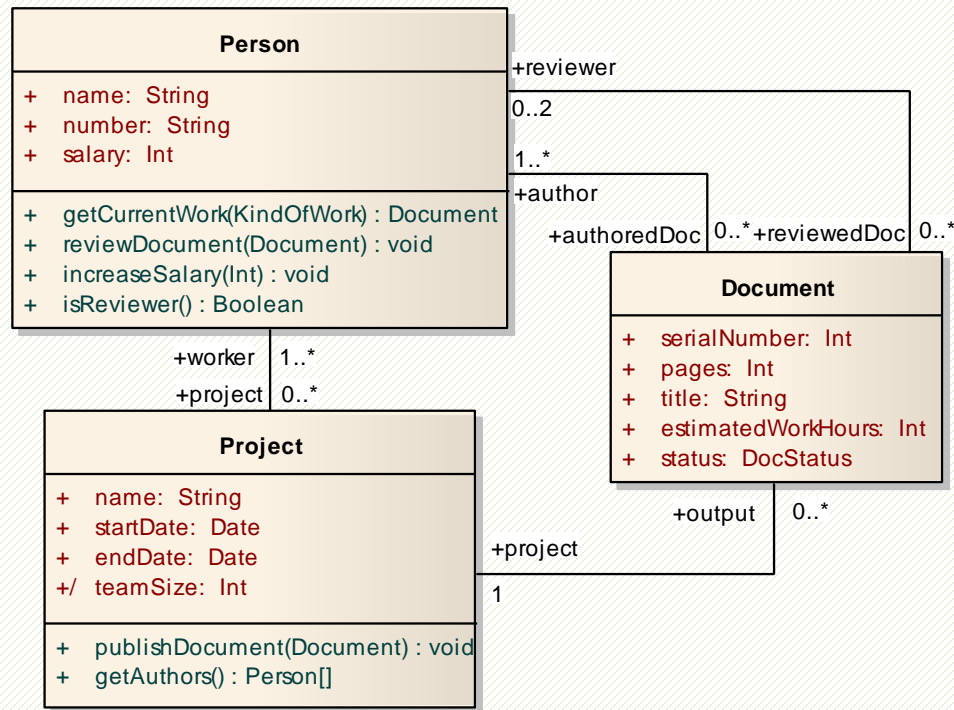
`->reject (d|self.project.output->includes (d))`

`->size ()=0`

Collect Operation

- **collect** specifies a collection that is computed from other collection
 - the new collection is not a sub-collection but contains elements computed/derived from the elements of the original collection
 - `collection->collect(expression)`
 - for each element of the original collection, evaluate the expression and put the result into the new collection

Collect Operation



context Person

inv: `self.authoredDoc->collect (d|d.project)`

Collect Operation

collection->**collect** (PropertyName)

~

collection.**PropertyName**

ForAll Operation

- **forAll** specifies a Boolean expression which must hold for all objects in a collection

```
collection->forAll (expression)
```

- extended variant with more than one iterators of the same collection

- iterator variables must be used in this case

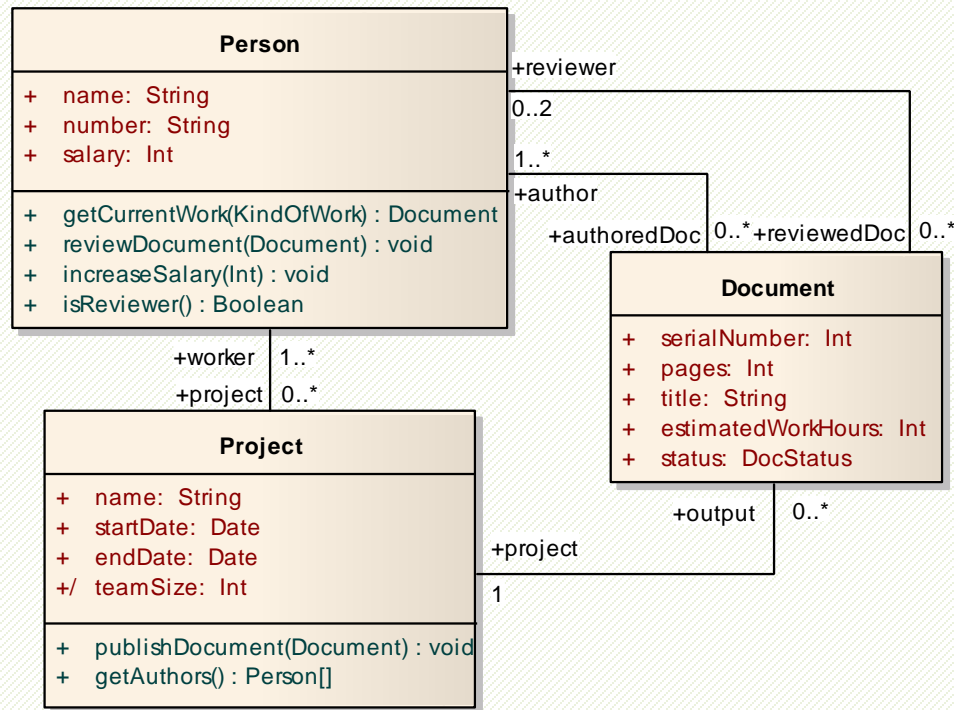
```
collection->forAll (v1, v2 | expression)
```

~

```
collection->forAll (v1 |
```

```
collection->forAll (v2 | expression)
```

ForAll Operation

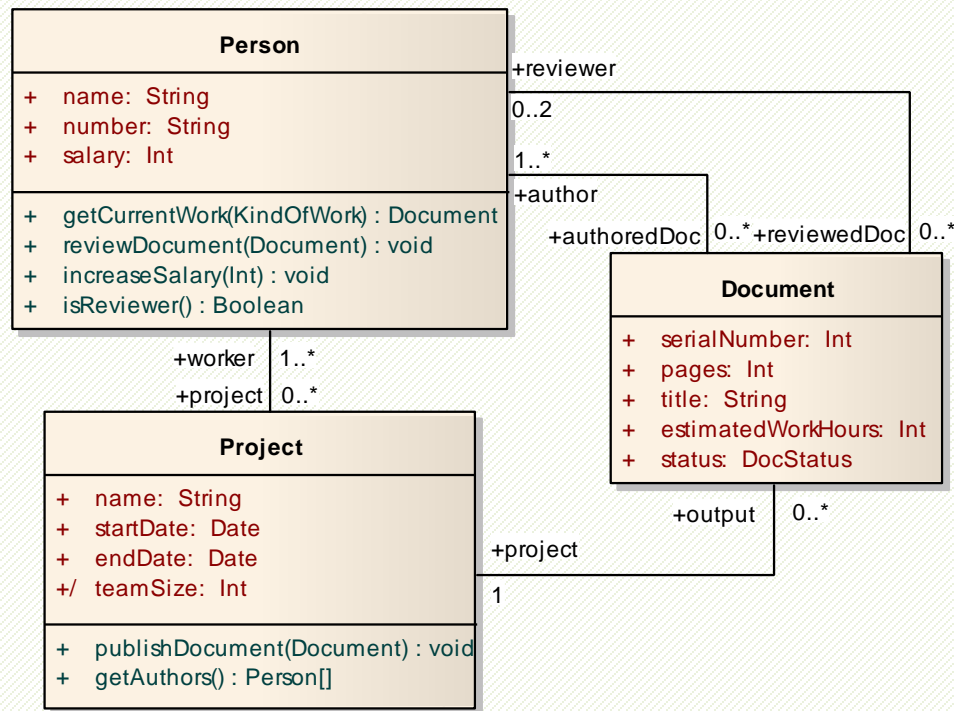


context Person

inv: self.authoredDoc

->forall (d|self.project.output->includes (d))

ForAll Operation



context Project

inv: `self.output->forall(d1,d2 | d1<>d2 implies
d1.serialNumber <> d2.serialNumber)`

Exists Operation

- **exists** specifies a Boolean expression which must hold for at least one object in a collection

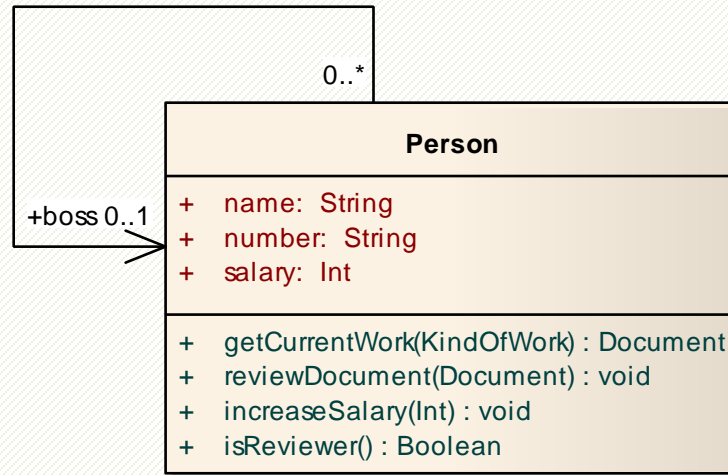
`collection->exists (expression)`

- extended variant with more than one iterators is also possible

Closure Operation

- **closure** specifies a new collection created by a recursive application of an expression
`collection->closure(expression)`
- allows for expressing a transitive closure
 - the expressive power of OCL exceeds the power of relationally complete languages

Closure Operation



context Person

inv: self->asSet() ->closure(boss) ->size() <= 3

Iterate Operation

- **iterate** is a general loop operation

```
collection->iterate(  
  element : Type1;  
  result : Type2 = <initial-value-expression>  
    | <expression-with-element-and-result>)
```

- **element** is iterator
- **result** accumulates the resulting value
 - it is also called accumulator
- for each element in **collection**, the **expression** is calculated using the previous value of **result**

Iterate Operation

```
source->forall (v | body ) =  
  source->iterate (  
    v; result : Boolean = true  
    | result and body(v) )
```

```
source->exists (v | body ) =  
  source->iterate (  
    v; result : Boolean = false  
    | result or body(v) )
```

Other Operations on Collections

- ❑ `collection->count(object) : Integer`
 - the number of occurrences of the object in the collection
- ❑ `collection->includes(object) : Boolean`
 - true if the collection contains the object
- ❑ `collection->isEmpty() : Boolean`
 - true if the collection is empty
- ❑ `collection->size() : Integer`
 - the number of elements in the collection
- ❑ ... and more

Other Operations on Collections

- difference to the iterator operations is that the default context variable is **self**, not the iteration variable

```
context Person
inv: self.authoredDoc->
    excludesAll(reviewedDoc)
```

```
context Person
inv: self.authoredDoc->
    excludesAll(self.reviewedDoc)
```

