

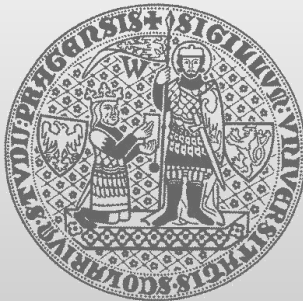
# Deductive Methods, Bounded Model Checking

<http://d3s.mff.cuni.cz>

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# Deductive methods



# If you want to know more ...

- Decision Procedures and Verification (NAIL094)
  - Lecturer: Pavel Surynek, KTIML
  - <http://ktiml.mff.cuni.cz/~surynek/main/index.php?select=teaching#dpv>
- D. Kroening and O. Strichman. Decision Procedures: An Algorithmic Point of View. Springer, 2008.

# Basic terminology (reminder)

- Logic formula
  - syntax, semantics
- Propositional logic
- First-order logic
  - Predicates
  - Quantifiers
- Assignment
  - Partial assignment
- Satisfiability
- Validity (tautology)

# Relation between satisfiability and validity

$\varphi$  is valid  $\rightarrow$   $\varphi$  is satisfiable

$\varphi$  is valid  $\leftrightarrow$   $!\varphi$  is unsatisfiable

$\varphi$  is satisfiable  $\leftrightarrow$   $!\varphi$  is not valid

# Normal forms

- Negation normal form (NNF)
  - syntax:  $!$ ,  $|$ ,  $\&$  and variables
  - Negation only for variables
  - Example:  $(a \mid (b \& !c)) \& (!d)$
- Conjunctive normal form (CNF)
  - NNF as a conjunction of disjunctions
  - Example:  $(a \mid b \mid !c) \& (!d) \& (e \mid !f)$
- Disjunctive normal form (DNF)
  - NNF as a disjunction of conjunctions
  - Example:  $(a \& b \& !c) \mid (!d) \mid (e \& !f)$

# Getting the normal forms

- De Morgan's law
- Distributive law

**Q: Is there a problem with conversion ?**

# Getting the normal forms

- Transformation into an equivalent formula in CNF or DNF
- Problem: exponential blow-up of the size
- Remedy: creating **equisatisfiable** formula

# Equisatisfiability

- Equisatisfiable formulas  $\phi, \psi$ 
  - both satisfiable or both unsatisfiable

- Examples

$\phi: \neg(a \rightarrow b)$	$\psi: a \ \& \ \neg b$	??
$\phi: a \mid b$	$\psi: (a \mid n) \ \& \ (\neg n \mid b)$	??
$\phi: a \ \& \ b \ \& \ \neg c$	$\psi: \text{true}$	??
$\phi: \neg a \leftrightarrow b$	$\psi: \text{false}$	??

# Equisatisfiability

- Equisatisfiable formulas  $\phi, \psi$ 
  - both satisfiable or both unsatisfiable

- Examples

$\phi: \neg(a \rightarrow b)$	$\psi: a \ \& \ \neg b$	EQ, ES
$\phi: a \mid b$	$\psi: (a \mid n) \ \& \ (\neg n \mid b)$	ES
$\phi: a \ \& \ b \ \& \ \neg c$	$\psi: \text{true}$	ES
$\phi: \neg a \leftrightarrow b$	$\psi: \text{false}$	—

# Equisatisfiability

- Tseitin's encoding
  - Widely used algorithm for transforming a given propositional formula  $\phi$  into an equisatisfiable formula  $\phi'$  in CNF with linear growth only
- Practice: various optimizations applied

# SAT solving



# SAT solving

- Goal
  - Decide whether a given propositional formula  $\phi$  in CNF is satisfiable
- Possible answers
  - Satisfiable + assignment (values, model)
  - Unsatisfiable + core (subset of clauses)
- Satisfiable formula  $\phi \iff$  there exists a partial assignment satisfying all clauses in  $\phi$

# SAT solving

- Naive brute force solution
  - Trying all possible assignments
    - Systematic traversal of a binary tree
- DPLL (Davis-Putnam-Loveland-Logemann)
  - Motivation: partial assignment can imply values of other variables in the given formula
  - Example: from  $(\neg a \mid b)$ ,  $v = \{ a \rightarrow 1 \}$  we get  $\{ b \rightarrow 1 \}$
  - Approach: iterative deduction
    - Inferring value of a particular variable
  - Basic algorithm used in modern SAT solvers (with many additional optimizations) → DPLL-based SAT solving

# SAT solving: optimizations

- Adding learned clauses (implied)
- Non-chronological backtracking
- Choice of the branching variable
  - Various heuristics on the best choice exist
- Restarts
  - When it takes too long, restart the solver and use other “seeds” for heuristic functions

# SAT solving

- Problem size: 10K – 1M variables
  - Typical input formulas have structure
- Worse for random instances
- Hard instances exist (of course)
- Tools are getting better all the time
  - Reason: industry demand, annual competitions
  - <http://www.satcompetition.org/>
- Other approaches
  - Stochastic search (random walk)
    - Quickly finds solution for satisfiable instances
  - Ordered binary decision diagrams

# Propositional logic: semantic X proof

- Semantic domain  $\models$ 
  - Goal: find satisfying assignment for  $\varphi$
- We know that:  $\models \varphi \leftrightarrow \vdash \varphi$
- Proof domain  $\vdash$ 
  - Goal: derive the proof
  - axioms, inference rules

# Resolution

- Input: CNF formula  $\phi$  (a set of clauses)
- Goal: derive empty clause (*false*)
- Iterative process
  - Choose two suitable clauses from the set
    - Requirement: they must have complementary literals  $r, !r$
  - Apply resolution step on these clauses
$$(p_1 \mid \dots \mid p_N \mid \textcolor{red}{r}), (q_1 \mid \dots \mid q_N \mid \textcolor{red}{!r}) \rightarrow (p_1 \mid \dots \mid p_N \mid q_1 \mid \dots \mid q_N)$$
  - Add the newly derived clause into the set
  - Repeat until we derive *false* (or fail/stop)

# Resolution

- Equivalent statements
  - 1) CNF formula  $\phi$  is unsatisfiable
  - 2) We can derive empty clause using resolution on the clauses from  $\phi$
- Resolution used in practice
  - Checking validity of a first-order logic formula
  - Proof-by-contradiction
    - Add negation of the conjecture into the set

# SAT solving and propositional logic

- SAT looks very good, **but we need more**
  - For program verification, full theorem proving, ...
- First-order logic (predicate logic)
- Interesting theories
  - Linear integer arithmetic ( $\mathbb{N}$ ,  $\mathbb{Z}$ )
  - Data structures (arrays, bit vectors)

# Decision procedure



# Decision procedure

- Algorithm that
  - Always terminates
  - Outputs: YES/NO
- Decision procedure for a particular theory  $T$ 
  - Always terminates and provides a correct answer for every formula of  $T$
  - Goal: checking validity of logic formulas

# Interesting theories

- Equality logic
  - With uninterpreted functions
- Linear arithmetic
  - Integer
  - Rational
- Difference logic
- Arrays
- Bit vectors

# Equality logic

- Syntax

- Atomic formulas

$term = term \mid \text{true} \mid \text{false}$

- Terms

$variable \mid constant$

- Deciding validity of an equality logic formula is NP-complete problem
- Polynomial algorithm exists for the conjunctive fragment (uses only  $\&$  and  $\exists$ )

# Equality logic with uninterpreted functions

- Syntax
  - Atomic formulas
$$term = term \mid \textcolor{red}{predicate}(term, \dots, term) \mid \text{true} \mid \text{false}$$
  - Terms
$$variable \mid constant \mid \textcolor{red}{function}(term, \dots, term)$$
- Semantics
  - No implicit meaning of functions and predicates
  - $a_1 = b_1 \ \& \ \dots \ \& \ a_N = b_N \rightarrow f(a_1, \dots, a_N) = f(b_1, \dots, b_N)$
- Decision procedure
  - Transform into an equisatisfiable formula in equality logic

# Equality logic with uninterpreted functions

- Purpose: abstraction
  - Full formula  $\rightarrow$  function semantics defined using axioms
  - Uninterpreted symbols  $\rightarrow$  just equality between arguments
  - $\models \phi^{\text{EUF}} \rightarrow \models \phi$
- False answers possible
  - Example:  $\text{add}(1,2) \neq \text{add}(2,1)$  in EUF
- Formula with UF easier to decide than the “full” formula

# Linear arithmetic

- Syntax
  - Atomic formulas
$$term = term \mid term < term \mid term \leq term \mid true \mid false$$
  - Terms
$$variable \mid constant \mid constant\ variable \mid term + term$$
- Example:  $(3x + 2y \leq 5z) \ \& \ (2x - 2y = 0)$
- Arithmetic without multiplication  $\rightarrow$  Presburger arithmetic
- Decision procedure
  - General case (full theory):  $2^{2^{O(n)}}$
  - Conjunctive fragment over  $\mathbb{Q}$ 
    - Linear programming: Simplex method (EXP), Ellipsoid method (P)
  - Conjunctive fragment over  $\mathbb{Z}$ 
    - Integer linear programming (NP-complete)

# Difference logic

- Syntax
  - Atomic formulas
$$\text{variable} - \text{variable} < \text{constant} \mid$$
$$\text{variable} - \text{variable} \leq \text{constant} \mid$$
$$\text{true} \mid \text{false}$$
  - Operators:  $!$ ,  $\&$ ,  $\leftarrow$ ,  $\leftrightarrow$
- Example:  $(x - y < 3) \& (y - z \leq -4) \& (z - x \leq 1)$
- Decision procedure
  - Conjunctive fragment polynomial for  $\mathbb{Q}$  and  $\mathbb{Z}$

# Data structures

- Array theory

- Function symbols

- $select(a, i)$  // read,  $a[i]$

- $store(a, i, e)$  // update,  $a[i] = e$

- Axiom **read-over-write**

- $select(store(a, i, e), i) = e$

- Bit vectors

- Motivation: precise computer arithmetic (overflows, ...)
  - Reasoning about individual bits in a finite vector (array)
  - Syntax: operators bitwise-AND, bitwise-OR, bitwise-XOR
  - Decision procedure
    - Typically flattened into a large instance of SAT
    - Many clever optimizations (encoding)

# Combining theories

- Goal
  - Formulas that combine multiple theories
  - Example: linear arithmetic + arrays
- Decision procedures
  - Combined under specific constraints
- Nelson-Oppen method

# Decision procedures: summary

- Decision procedures
  - Typically work for conjunctive fragments of the respective theories
- But we still need more
  - Formulas with arbitrary boolean structure and interesting theories (linear arithmetic, arrays)

# Satisfiability Modulo Theory (SMT)



# Satisfiability Modulo Theory (SMT)

- Goal
  - Decide satisfiability of a quantifier-free formula that involves constructs of specific theories
- Idea
  - Using combination of a SAT solver and a decision procedure (DP) for a conjunctive fragment of the respective theory

# Approaches to SMT

- Naive use of a SAT solver
  1. Extract boolean skeleton of the given formula  $\phi$
  2. Run the SAT solver on the boolean skeleton
    - a) **unsatisfiable**  $\rightarrow$  the input formula is unsatisfiable
    - b) **satisfiable**  $\rightarrow$  we get a satisfying assignment  $v$
  3. Run the DP on the formula derived from the satisfying assignment  $v$ 
    - a) **satisfiable**  $\rightarrow$  the input formula is satisfiable
    - b) **unsatisfiable**  $\rightarrow$  add the blocking clause for  $v$  to the boolean skeleton and continue with the step 2

# Approaches to SMT

- DPLL(T)-based SMT solving
  - Eagerness: DPLL asks DP for partial assignments during traversal
    - Benefit: earlier conflict discovery
  - Updating the set of clauses given to DP on-the-fly
    - iteration (add), backtracking (remove)
  - Theory-based learning
    - DP can identify clauses valid/invalid in the given theory  $T$

# SMT solving in practice

- Available SMT solvers
  - Z3, CVC4, Yices, MathSAT 5, OpenSMT, ...
- SMT-LIB v2
  - Defines common input format
  - Big library of SMT problems
  - <http://www.smt-lib.org/>
- SMT-COMP
  - Competition of SMT solvers
  - <http://smtcomp.org>

# SMT solving in practice

- Current state
  - Good performance
  - Highly automated
  - Many applications
- Drawbacks
  - Restricted to specific theories and domains ( $\mathbb{Q}$ ,  $\mathbb{Z}$ )
  - Very limited support for quantifiers (mostly  $\exists$ )
  - Much less powerful than full theorem proving

# Theorem proving

- Input
  - Theory  $T$ : set of axioms
  - General formula  $\phi$  in predicate logic
- Goal
  - Decide validity of the formula  $\phi$  in  $T$ 
    - Semantic domain: show unsatisfiable negation
    - Proof domain: prove  $\phi$  from the axioms of  $T$
- Very powerful
- Interactive
  - Partially automated
- Tools: PVS, Isabelle/HOL

# Deductive methods: closing remarks

- Approaches
  - DPLL-based SAT solving
  - Decision procedures
  - DPLL(T)-based SMT solving
- Formulas
  - Propositional logic (boolean)
  - Predicate logic with theories
    - Equality with uninterpreted functions
    - Linear arithmetic (difference logic)
    - Data structures (arrays, bit vectors)
- Applications in program verification

# Bounded model checking



# Bounded model checking

- Goal: Exploring traces with bounded length
  - Options: fixed integer value  $K$ , iteratively increasing
  - Still remember preemption bounding for threads ?
- Approach
  - Encoding bounded program state space and properties into a logic formula  $\phi$
  - Find property violations by checking satisfiability of  $\phi$
- Challenge
  - Encoding program behavior into the formula  $\phi$

# Program state space

- Program  $P = (S, T, INIT)$ 
  - $S$  is a set of program states
    - Predicates about values of program variables
    - Program counter (PC)
  - $INIT \subseteq S$  is a set of initial states
  - $T \subseteq S \times S$  is a transition relation
- Single transition
  - Updates program counter and some variables
  - Relating old and new values  $(x, x', pc, pc')$
  - Example:  $x = 2, x' = x + 1, pc = 5, pc' = pc + 1$

# Transition relation

$$(pc = 1) \wedge (x' = x + 2y) \wedge (pc' = pc + 1)$$

$\vee$

$$(pc = 2) \wedge (x' = 0) \wedge (pc' = pc + 6)$$

$\vee$

...      ...      ...

$\vee$

$$(pc = N) \wedge (x' = x - y + 5) \wedge (pc' = pc + 1)$$

# Traces with bounded length

- Transition relation unfolded at most  $K$  times
  - Fresh copies of program variables ( $x, x', \dots, x^{(K)}$ ) used for each unfolding of the transition relation
- Example
  - *INIT*:  $x = 0, pc = 1$
  - *T*( $K$ ): (
$$\begin{array}{c} ((pc = 1) \wedge (x' = x + 2y) \wedge (pc' = pc + 1)) \vee \\ \dots \quad \dots \quad \dots \\ ((pc^{(K-1)} = 1) \wedge (x^{(K)} = x^{(K-1)} + 2y^{(K-1)}) \wedge (pc^{(K)} = pc^{(K-1)} + 1)) \vee \\ \dots \quad \dots \quad \dots \end{array}$$
)
- Specific consequences
  - Bounded number of loop iterations (unrolling)

# Encoding program behavior in logic

- Large formula

$$INIT(s_0) \wedge ( \bigwedge_{i=0..k-1} T(s_i, s_{i+1}) ) \wedge ( \bigvee_{i=0..k} \neg p(s_i) )$$

- Represents all possible executions of the program with the length bounded by K

# BMC: verification procedure

- 1) Derive formula representing the state space
- 2) Run the SAT/SMT solver on the formula in CNF
- 3) Interpret verification results
  - Satisfying assignment → we get a counterexample with the length  $\leq K$
  - Unsatisfiable formula → no property violations in program executions of the length  $\leq K$

# BMC: technical challenges

- Encoding program in a mainstream language into a logic formula
  - heap, allocation, pointers, threads, synchronization
- Example: dynamic heap
  - Use predicate logic with array theory (*select, store*)
  - Array element access  $a[i]$ 
    - Separate variables for the element  $a[i]$  and the index  $i$
  - Pointer access  $(*p)$ 
    - Separate variables for dereference  $*p$  and the pointer  $p$
  - Transitions defined properly

# Further reading

- D. Kroening and O. Strichman. **Decision Procedures: An Algorithmic Point of View.** Springer, 2008.
- A. Biere, A. Cimatti, E. Clarke, O. Strichman, and Y. Zhu. **Bounded Model Checking.** Advanced in Computers, 58, 2003