

# Software Building

## (Sestavování aplikací)

<http://d3s.mff.cuni.cz>

Department of  
Distributed and  
Dependable  
Systems



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CHARLES UNIVERSITY IN PRAGUE

faculty of mathematics and physics

# What is software building

- Transforming source code (tree of files) into executable binary code
  - C/C++, C# → Win32 exe, Linux elf
  - Java, Scala → class files (bytecode)
- More generally
  - LaTeX source files → PDF documents

# Requirements

- Automation
  - Minimal input from the developer
- Portability
  - Support for multiple platforms
- Efficiency
  - Process each source code file once
  - Reuse previously built fragments
- Robustness
  - Try building as much as possible
- Generality
  - Not only for a particular application
- Easy to use
  - How to easily define the build script

# Challenges

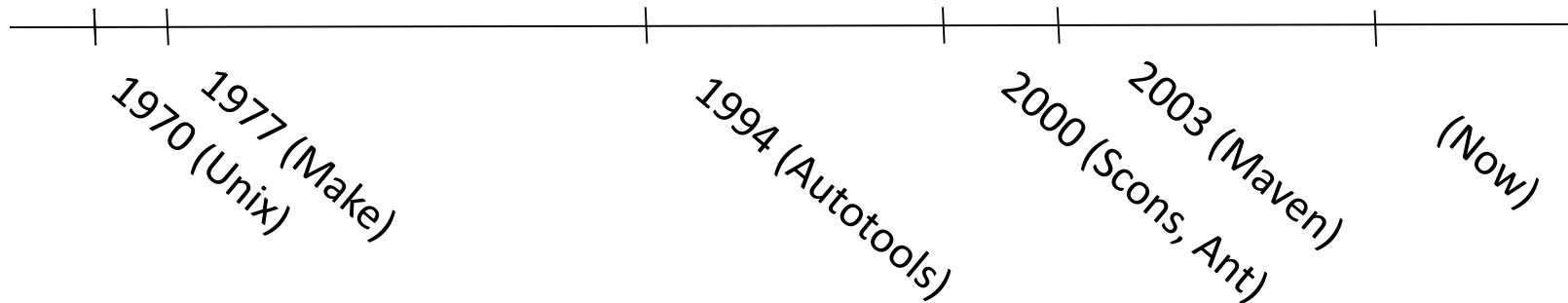
- Dependencies
  - Building files in the correct order
    - first binary object files (.o) and then executable
  - Recompile after modification
    - header file (.h) → source code file (.c)
  - How to identify them properly
    - Pre-processor directives (“#include” in C)
    - Source code analysis (bytecode for Java)
    - Metadata and debug symbols in binaries
- Correct order
  - Logical dependencies between sources (.c, .java) and intermediate results (.o)

# Other problems solved by build tools

- Packaging (distribution)
  - generated binary files, metadata, documentation
- Running selected unit tests
- Generating documentation

# Build tools

- Java world: Ant, Maven, Gradle
- Unix (C/C++): Make, Autotools
- Windows (.NET): MSBuild, (GUI)



# Ant



# Ant

- Build tool mostly for Java projects
  - Wide support of tools and frameworks common in the Java world (JUnit, JSP/Servlets, EJB, ...)
- Web: <http://ant.apache.org/>
- Highly extensible
  - Plug-ins written in Java
- Very portable scripting
- Scripts written in XML
  - Default file name: `build.xml`



# Build file structure

```
<project name="MyProject" default="dist" basedir=". ">
  <property name="src.dir" value="./src"/>
  <property name="build.dir" value="./build"/>

  <target name="init">
    <mkdir dir="${build.dir}"/>
  </target>

  <target name="compile" depends="init">
    <javac srcdir="${src.dir}" destdir="${build.dir}"/>
  </target>

  <target name="clean">
    <delete dir="${build.dir}"/>
  </target>
</project>
```

# Terminology

- Task
  - Specific action to be performed during the build process
    - execute the Java compiler, create new directory
- Target
  - Goal required for building (compilation, packaging, running tests, generating documentation)
  - Set of tasks that must be executed to fulfill the goal
  - May have dependencies on other targets
- Project
  - Set of targets relevant for the application
- Property
  - name-value pair (strings)
  - usage: `${prop.name}`

# Dependencies between targets

- Build script

```
<target name="A" />
```

```
<target name="B" depends="A" />
```

```
<target name="C" depends="B" />
```

```
<target name="D" depends="A, C" />
```

```
<target name="E" depends="D, C, A" />
```

- Execution order

**E** → **D, C, A, E**

**D, C, A, E** → **A, C, D, C, A, E**

**A, C, D, C, A, E** → **A, B, C, D, C, A, E**

**A, B, C, D, C, A, E** → **A, A, B, C, D, C, A, E**

**A, A, B, C, D, C, A, E** → **A, A, B, C, D, A, B, C, A, E**

**A, A, B, C, D, A, B, C, A, E** → **A, B, C, D, E**

# Basic tasks

- **Compilation of Java source files**

```
<javac srcdir="${src.dir}" destdir="./build"  
      debug="on" deprecation="on"/>
```

- **Running an external Java program**

```
<java classname="myapp.Main" fork="true">  
  <arg value="nswi154"/>  
  <jvmarg value="-Xmx512m"/>  
</java>
```

- **Packaging class files in JAR archive**

```
<jar destfile="myapp.jar" basedir="./build">  
  <manifest>  
    <attribute name="Main-Class" value="..." />  
  </manifest>  
</jar>
```

# Online documentation

- <http://ant.apache.org/manual/index.html>
  - Important concepts (properties, filesets, paths)
  - List of core tasks (javac, java, file management)

# Example 1

- Download the APISign package
  - [http://d3s.mff.cuni.cz/teaching/software\\_development\\_tools/files/apisign.tgz](http://d3s.mff.cuni.cz/teaching/software_development_tools/files/apisign.tgz)
  - Contains two simple tools for generating and verifying file signatures
  - Taken from <http://docs.oracle.com/javase/tutorial/security/apisign/>
- Write the build script for APISign
  - Compilation
    - All source code files written in Java
  - Packaging
    - Create an archive `sign.jar` with the main class `GenSig`
  - Execution
    - Runs the archive `sign.jar` on a file name given as a command-line argument
  - Use properties where it makes sense, typical directory layout (`./src`, `./build`), and standard targets (`compile`, `build`, `init`, `clean`, `dist`)
  - Specify reasonable dependencies between targets
- Alternative (preferred): use your own programs instead of APISign
- Running Ant
  - Command-line: `ant <target name>`

# File management

- Tasks

- `<mkdir>`
- `<delete>`
- `<copy>`
- `<move>`

# Path-like structures

```
<path id="myapp.classpath">
  <pathelement path="{classpath}"/>
  <fileset dir="lib">
    <include name="**/*.jar"/>
  </fileset>
  <pathelement location="classes"/>
  <dirset dir="{build.dir}">
    <include name="apps/**/classes"/>
    <exclude name="apps/**/*Test*"/>
  </dirset>
  <pathelement location="third_party/util.jar"/>
</path>

<javac ...>
  <classpath refid="myapp.classpath"/>
</javac>
```

This is a modified version of an example from the Apache Ant documentation



# Properties defined externally

- Create the file `build.properties`

```
src.dir=./src
```

```
build.dir=./build
```

```
lib.dir=./lib
```

- ... and include the file in `build.xml`

```
<property file="build.properties"/>
```

# Example 2

- Download the CoCoME package
  - [http://d3s.mff.cuni.cz/teaching/software\\_development\\_tools/files/cocome.tgz](http://d3s.mff.cuni.cz/teaching/software_development_tools/files/cocome.tgz)
  - It is a model of a trading system developed for research purposes
  - The package contains also few external libraries
- Alternative: use your own programs instead of CoCoME
- Write similar `build.xml` as in the first example
  - compilation, packaging, directory layout, target “clean”, properties, dependencies
- Improve the build script
  - Define classpath properly and use in tasks like `<javac>`
  - Use an external file to define properties

# Dependencies between source files

- Recompile everything from scratch
  - We can probably recommend this approach
- Use task `<depend>`
  - Deletes all obsolete .class files (modified sources)
  - Re-use of some previously compiled class files
  - **Limitation: cannot discover some dependencies**
  - Example

```
<depend srcdir=". /src" destdir="${build.dir}" />
```

# Conditional processing of targets

- Property value is set/unset

```
<property name="my-cond" value="..." />  
<target name="..." if="my-cond">  
<target name="..." unless="my-cond">
```

- File availability

```
<available file="./lib" property="have_lib" />  
<target name="copy-libs" if="have_lib">  
  <copy ...>  
</target>
```

# Boolean conditions

```
<condition property="config_debug">
  <and>
    <available file="./config"/>
    <or>
      <istrue value="debug_mode"/>
      <istrue value="testing"/>
    </or>
  </and>
</condition>
```

# Explicit processing of targets

```
<target name="dist" depends="build-main,build-test">
  <antcall name="prepare-dist">
    <param name="release" value="2.1-rc3"/>
    <param name="website" value="http://..."/>
  </antcall>
</target>
```

# Example 3

- Play with advanced features
  - Conditional processing of targets based on property values
  - Boolean conditions (setting properties)
  - Explicitly trigger processing of some target

# Scripting

```
<parallel>  
  task 1  
  <sequential>  
    task 2  
    task 3  
  </sequential>  
  task 4  
</parallel>
```



# Scripting

- Loops
  - [http://d3s.mff.cuni.cz/teaching/software\\_development\\_tools/files/ant-contrib-1.0b3.jar](http://d3s.mff.cuni.cz/teaching/software_development_tools/files/ant-contrib-1.0b3.jar)
  - Taken from: Ant-Contrib Tasks (<http://ant-contrib.sourceforge.net>)

- Example

```
<taskdef resource="net/sf/antcontrib/antlib.xml">
  <classpath>
    <pathelement location="ant-contrib-1.0b3.jar"/>
  </classpath>
</taskdef>
```

```
<for list="1,2,5,10" param="count">
  <sequential>
    <java classname="MyApp">
      <arg value="@{count}"/>
    </java>
  </sequential>
</for>
```

# Other useful tasks

- Executing arbitrary system commands

```
<exec executable="cmd.exe"  
      timeout="1000" output="log.txt"  
      errorproperty="error.msg">  
  <arg value="some_data"/>  
</exec>
```

- Creating archives: `<zip>`, `<tar>`

- Setting properties that contain the current date and time

```
<tstamp/>
```

- Printing messages

```
<echo message="Error: ${error.msg}">
```

# MSBuild

- XML syntax of build scripts (“Makefiles”)
- Used internally by Visual Studio 20xx-15
- Syntax evolving (non-trivial differences)
- Familiar concepts: task, target, property
  
- Homepage
  - <https://docs.microsoft.com/cs-cz/visualstudio/msbuild/msbuild?view=vs-2015>

# Support for C# in Ant

- Plugin for Ant

- <http://ant.apache.org/antlibs/dotnet/index.html>

- NAnt

- <https://sourceforge.net/projects/nant/>
- <http://nant.sourceforge.net/>

# Homework

- Assignment
  - <http://d3s.mff.cuni.cz/~parizek/teaching/sdt/>
- Deadline
  - 29.10.2018 / 30.10.2018
- Homework assumes usage of Ant by default
  - Option: use MSBuild on FTP server
    - Find how to invoke the Java compiler
- Alternative: create `build.xml` script for your C# program of reasonable size (“zápočták”)